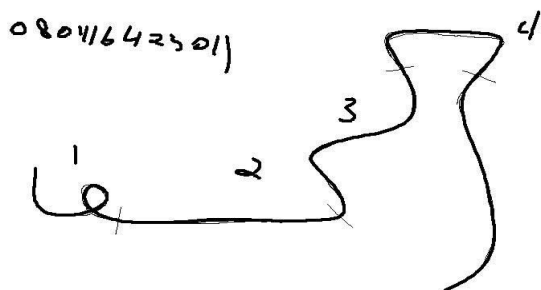


Session for:

Name: 423
Date: 08/04/16
Time: 11:23
Sidereal:
End Time: 14:10
Location: Desk
Monitor: none
Observers: none
POCA: mms, white, blue
POCD: fof
SA: mms, white, blue
fof

T= location
D= location

Coord: 080416 / 423011



1A: curved
up
curved
down
bumpy

1B: bio

2A: across
flat
rough

2B: land

3A: up
curved
right
up
resisted

3B: motion

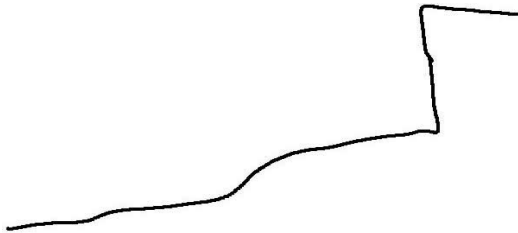
4A: up
across
flat
down
hollow

4B: mm

P2: (land)

hard
solid
mm
urban
solid
warm
different shapes
undulating
sloped down to one side

AI: strange
in front and below slightly



mms here

SC: san francisco

daytime

P2: (motion)

breezy
windy
oursite
swirling
natural

AI: interesting
in front of me

P4:

P2 D AM AI SI T C SC CS

(move to the location at noon June 1, 2008 and describe)

urban
outside
bright
water
coastal
daytime
blue
white
mms
(mms)

tall

white
solid

different sizes

irregularly shaped compared to each other

taller than wide

upright

flat sided

hard

hollow

bios go in here regularly

(sketch p3)

(1) mm

tall

white

hollow

structure

vertical sided

top

(top)

flat

hard

horizontal

narrow

has some black

has mms on it

(../)

much taller than wide

wider side to side than front to back

on the ground

overlooking

bigger than me

building

modern but not really new

(2) land

sloped

(sloped)

gradual

away from the mm

hard
paved
has mm on it
warm
black

raised up where (1) and (4) are
big
wide

bleow me

hill side

(3) water

large

blue
connected to land
feels a bit cool
slightly choppy
salty tasting

deep
wide

in front of me

beside (1) and (4) but not really close

ocean

(4) mm

hard
white

vertical
taller than wide
not as tall as (1)

emptyness

below and slightly right

structure

housing

(move 2000 meters above the location and describe)

blue
clear
slightly cloudy
breezy
feels warmish
calm
bios down below
refreshing
slight congestion
feels like a warmish location
wide open

built up urban area below and to one side

relaxing

green below
land below

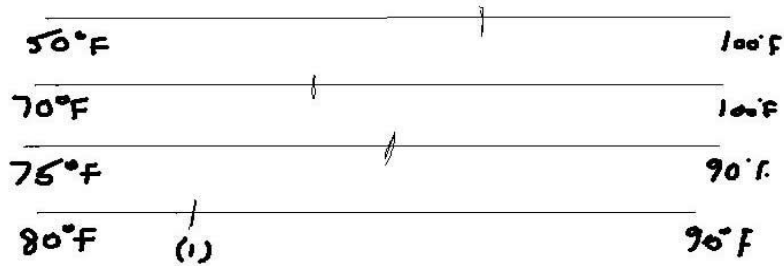
cityscape in North America
urban renewal

feels humid

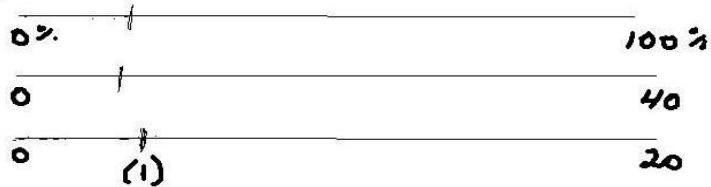
P6: (see p 4 for scales)

SEE L106 FOR MATRIX

① TEMPERATURE



② HUMIDITY



(temperature)

approx. 83 F

(humidity)

approx. 5%

BR: 12:08

RE: 13:48

(move to the middle of the location and describe)

ED: I like being here

bios

several bios here

bios moving arounds

busy

(bios)

tanned

dark skinned

walking

lots of sounds here

(..)

bright

uphill aspects to the target

white

warm

(move to the purpose of the location and describe)

sprawling

city dwellers

marketplace
working
meeting

(../)

built up
urbanized
several mms here

tall mm to my right

seems foreign
P7: "gulau"

ES: 14:10

PUSA:
mms
white
blue
fof

SUMMARY

The target is a location:

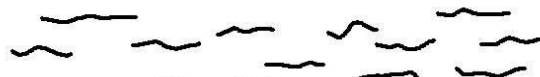
cityscape
urban
bright
coastal
outside
seems foreign

(move 2000 meters above the location and describe)

blue
clear
slightly cloudy
breezy
feels warmish
calm
built up urban area below and to one side
green below
temperature is approx. 83 F
humidity is approx. 5%

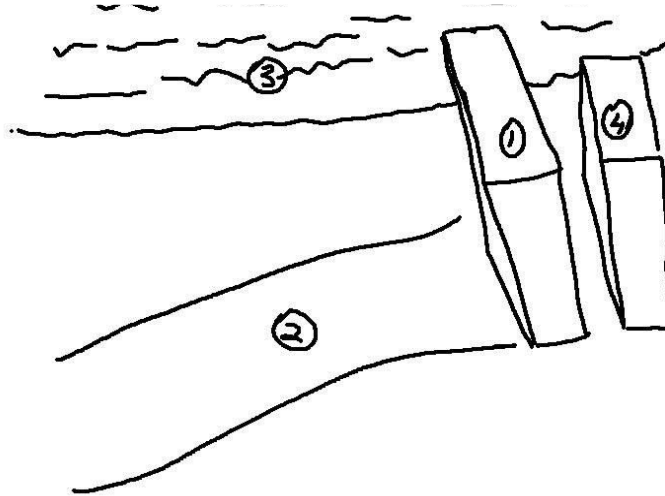
(move to the purpose of the location and describe)

marketplace
working
meeting



Sketch p3
(1) mm

tall
white
hollow
vertical sided
top
flat
hard
horizontal
narrow
has some black
has mms on it
much taller than wide
wider side to side than front to back
on the ground
bigger than me
building
overlooking
modern but not really new



(2) land

sloped
gradual
down to one side most predominantly
away from the mm
hard
paved
warm
black
raised up where (1) and (4) are
big
wide
hill side

(3) water

large
blue
connected to land
feels a bit cool
slightly choppy
salty tasting
deep
wide
beside (1) and (4) but not really close
ocean

(4) manmade

hard
white
vertical

taller than wide
not as tall as (1)
emptiness
structure
housing

bios

several bios here
bios moving around
 walking
 several different directions

busy
tanned
dark skinned

Other things at the target

lots of sounds here
 constant
 mechanical
 bios

lots of motion

this is a central or important location