

page: 1

Stage: 1

Dr 2

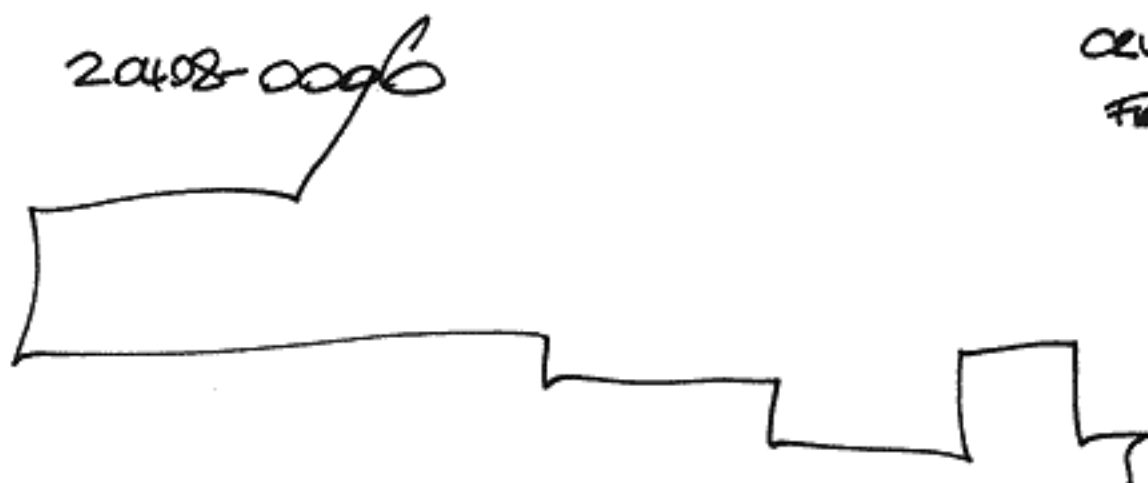
I: 30 MIN MUSIC MEDITATION.

20.4.2008

4.20pm

CEL 'loose'

FRONT.



A: Access. Down Access. Down, Access, up, Access. Down, Access.
Hard.

B: Structures

52

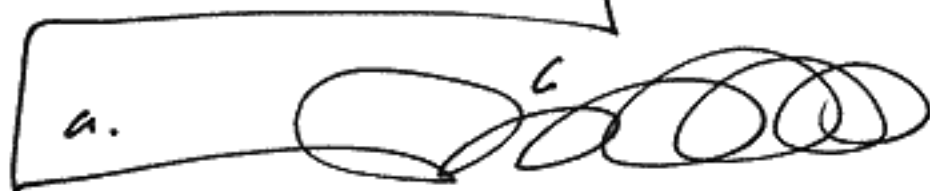
Hard, edged, solid, dense, brown, many.



A: Access. Down Access, up, Access. Down
Solid

B: structures.

20408-0006



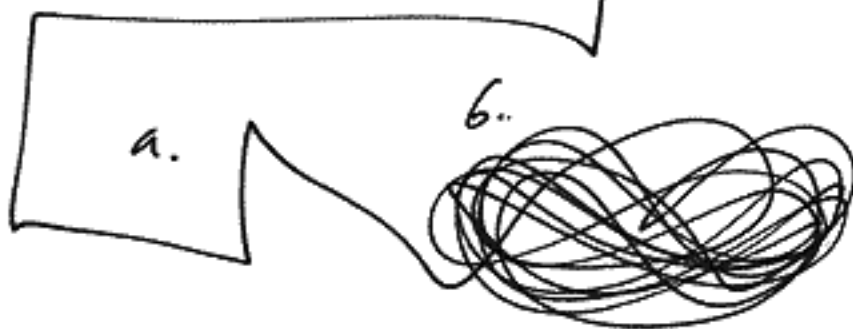
a. Land

b. energy

S2 Turmoil, STRENGTH, POWER, SURVIVE. WILD, FRESH.
 SWEEPING. ROUGH, TIDAL

ADL
STORM.

20408-0006



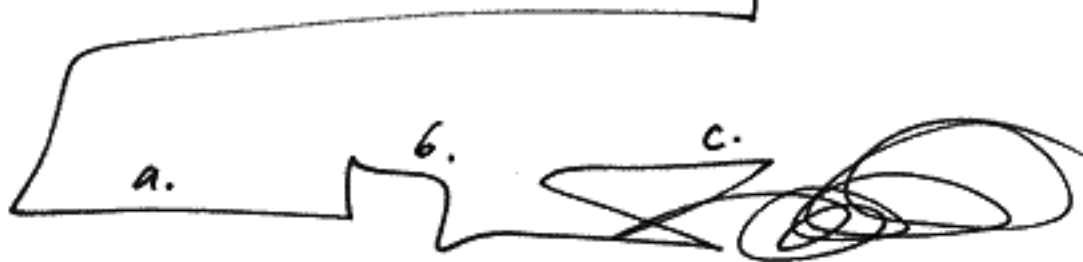
a. Structure.

b. energy - chaotic

S2 vibrant - Self fulfilling. chaotic, Daring.
 LAND, FRESH, VIBRANT.

ADL
TWISTER.

20408 - 0006



a. land.

S2 Dense. scrub. thick.

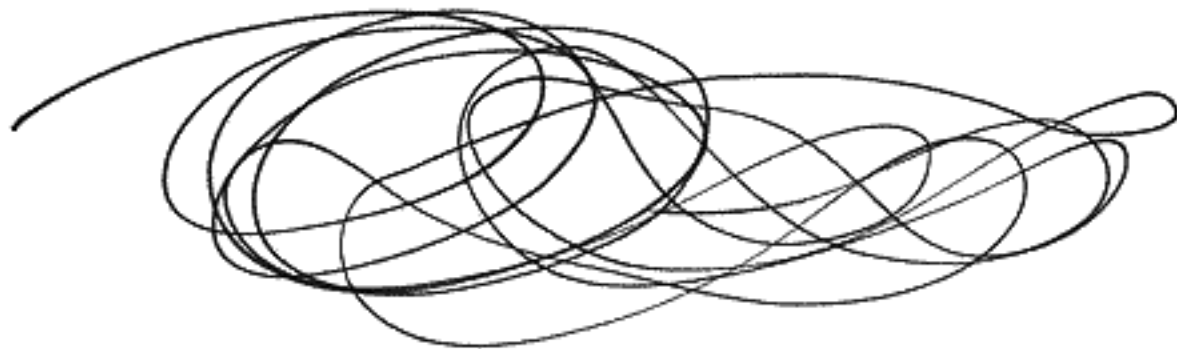
b. structures.

S2 many. thick. constructed. tall.

c.

⊗ CHAOS

S2 Dry. WHIPPING, FIXED, SCREAMING, DENSE, MASSIVE, IMPRESSIONS.



cyclic
REPEATING
ENTRAN

up
wind

(ADDITIONAL S2 DATA).

A: SCREAMING, LOUD, DEAF, BUZZ.

T1: ROUGH, DRY.

T2: WARM / STUFFY. NO, MASTURB.

V-
COLOES: BLUE, BROWNS.

LUM: BRIGHT

CON: HIGH.


T3: BITTER, THICK.

O: ELECTRICAL. STALL, STORMY.

E's: WIND. IMPACTING. THICK. HEAVY.

SUB: DEATH.

D

-H-  TAGGED

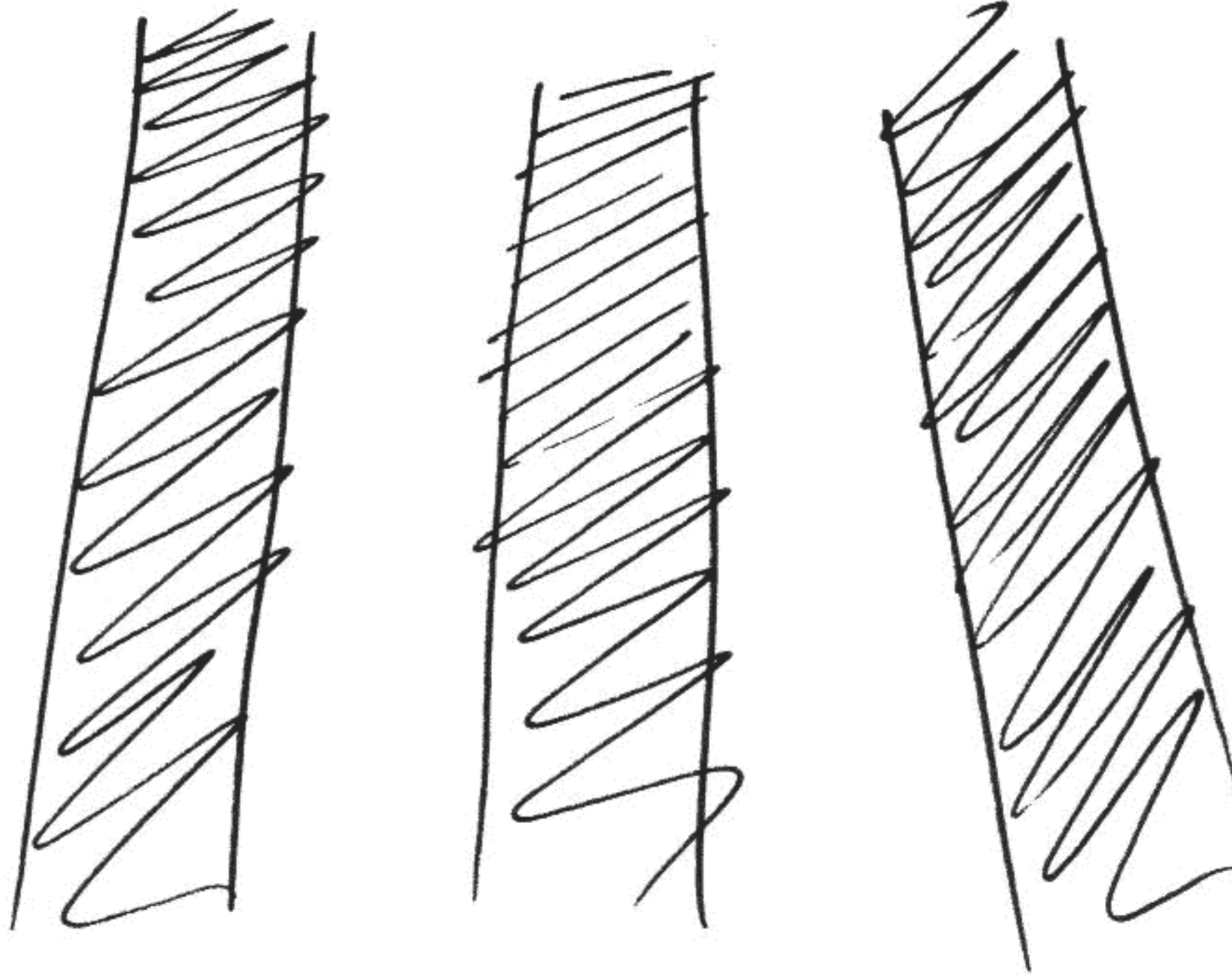
V- / / / /

D: YES LOTS

MOSV: THICK. SCORING, BOLES.

DC: FEELS VERY BUSY!

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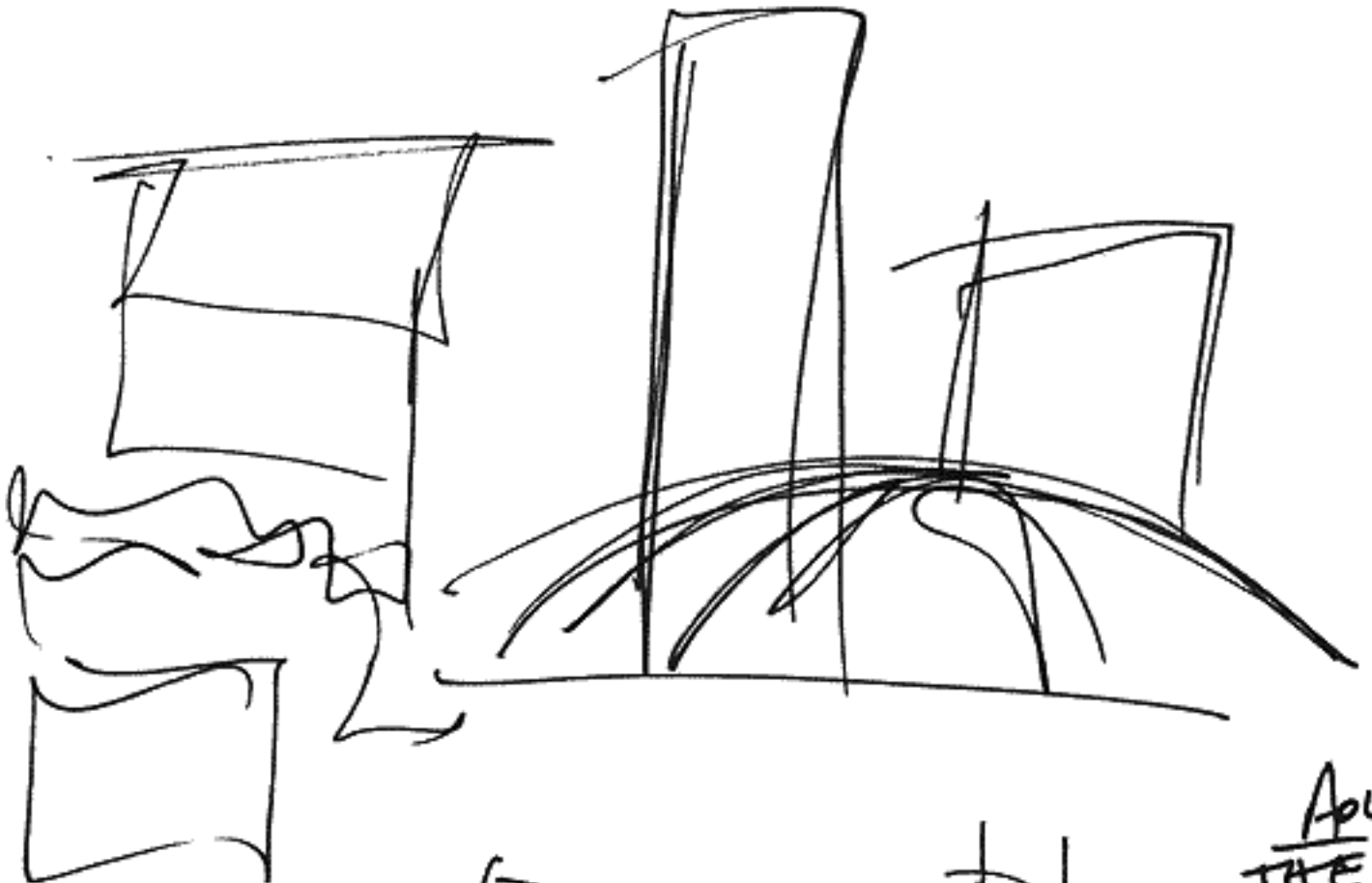
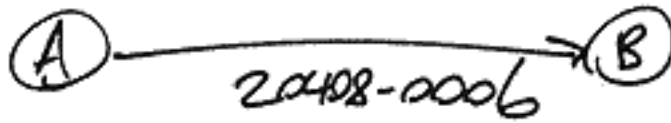


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Stage: 3

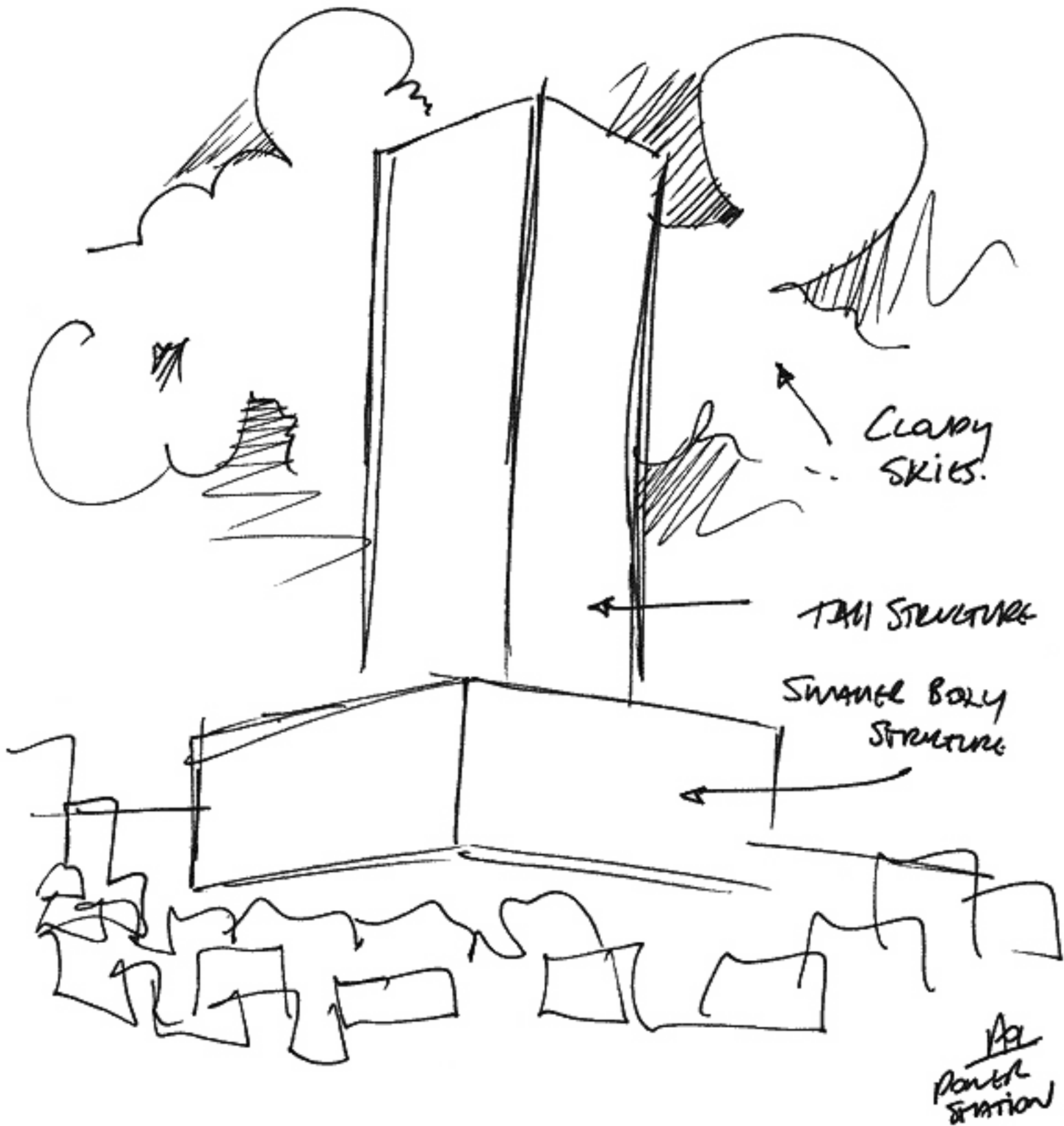
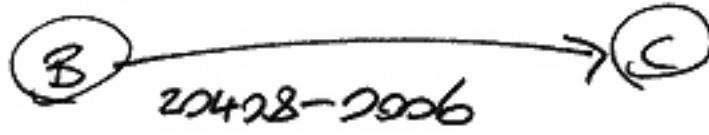
JAZ.

MOVE ABOVE THE TARGET TO AN OPTIMUM LOCATION -
SKETCH / DESCRIBE THE TARGET IN DETAIL:



APL
THE
LONDON
DOME.

MOVE TO THE PRIMARY DESCRIPTIVE ELEMENT AS THE TARGET OF INTEREST TO THE TASKER - DESCRIBE / SKETCH IN DETAIL:



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Stage: 4

Daz.

S2 D AC EC T I AC Alys

Touch

ROUGH

HARD

SOLID

TAM.

IMPOSING
FORM.

SERVER

BUSINESS
USER

PEOPLE.

CENTRAL
LOCATION.

CITY

FILTERING.

PROCESSING.

MANAGEMENT

RESOURCES.

S4 1/2: BUFFERED, IMPACTED, HTI.

FEELS VERY DRY - A VERY DRY - PACKED WINDS

Page: 4.

Stage: 4

DAR

S2 D AC EC T I AOL Rey/I.

ENERGY

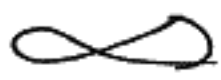
STRONG
POWERFUL
WARM.
HITTING.
EXPANDING.

S4 2:

Sweeping in from coast.



DRIVEN,



CYCLIC
REPEATING
FEEDING ITSELF.

HEAT DRIVEN - DRYNESS. - FEELS PARCHED - TOO DRY.

DISY./DAY.

LARGE
WIND

EXPANDING
VOLUMES.

CHAOS.

SZ

D

AC

EE

TS

I

APL

NOY/S

DEATH

people

FLUNG.

HIT

IMPACT.

UNDER

STRUCTURES.

DEAD.

S4 1/2: THE ENERGY/WIND DAMAGES THE STRUCTURES. - FEELS VERY LOUD / STRONG - 'TOO DRY'.

LOTS OF PEOPLE IMPACTED BY THIS - SOME DEAD.

UNPREPARED.

LARGE CITY

TRAIN

SEVERELY

BROKEN.

5.15 PM END



DAR.

AZ
CATASTROPHE.

Target:
20408 - 0006

Viewer: Daz
Method: CRV
Sunday, 20 April 2008

The target feels:

Like a location which is made of land and a lot of mixed shape structures.
These structures are interacted with by a strong cyclic energy.

Land/structures:

Many structures, man made, constructed, hard, tall and thick. The structures have a business feel and are used by people. They are located in a central location.
There are lots of low level structures, closely packed and also very tall structures.
I feel these are buffered and hit by a very dry, strong wind/energy which causes damage and some death.

Energy:

Which is chaotic and angry in the way it moves and feels.
Vibrant, the energy is loud, dusty, vibrational and self sustaining.
Very dry, a dry heat seems to be an important part (engine) of this cyclic energy.
This feels like it's on a massive scale and size, moving freely across the target.
Impacting, hitting, dense, screaming, whipping, a repeating, cyclic energy.

AOL's of:

Storm, twister, wind, London Dome, Power station, Catastrophe.