Drz 27.4.08 I: 30 Min Music Menination. 2.5pm CRU. FEONT. A. A. Deecos. Socio. B: Cand. 6. A. up. Looping, moung, boguing over + over. B. Morion.

SZ GERTIC, PAST, UIDLENT, DRY. SPEEDY. DUSTY, INSENSE, VORTER, PONGE, STRANG, HOILAN

> ADL TUISIEC.

27408-0009 a. 6.

a

A: loop-men Down.

SOFT.

B. Life.

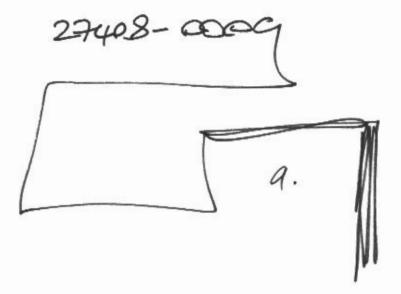
52 BUSY, TRAPPED, WHATH, SPACES.

6. A: UP, ACRESS., DOWN. ACROSS, UP, ACROSS, DOWN. SOLIO

B. Springer.

SZ TAM. BIG. STRONG. WANNINGE, SOLIO.
ANGED, LINEAR. KEY LINED.

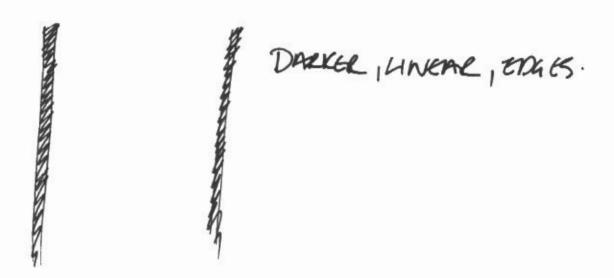
<u>for</u> Toutes.



A. A: Decoss, UP, Accoss, DOWN, UP. DECOSS. HARRO.

B. STEVERUSE.

52 HARD, EDGED, TAM, LARGEL, MARSILE, CONTANING. SEPERATED, SEGMENTED, STRUCTURE. TAM, IMPOSING, FORMED, SHAPED.



page:4.	(MORE SZ DATA).	DR
N	-	
H:	MCKIM, HMED, SOCIO, REVERB.	
TI:	HARD, ENCOSED, SOCIO, THOUK, DIRECTIONAZ	
12:	WAREM.	
V_	COLORS: blue, grey. WHITE; BLACK. LUM: BEIGHT CON: 44GH.	
18:	CHEMITAUY	NOL
€:	MUSTY, AMONIA	WIAJOOWS.
	WILD @ WINDSWETT- HIGH.	TAU.
SUB:	arying - Gaming - 6085.	DISASTOR
D-4	. Mars.	DISTOR
	. 1/1111 +AU.	

MDSV: SOLID, W-HEAVY. MAKSIVE

D: mixed

AZ: FEEZS URBAN - DAMAGED.

STEUCUR

Stage:3 27408 - 0009 TAU LINEAR SECTIONED rooms.

Pannaken.

Pancacken

Aa

Tun m

page:6.

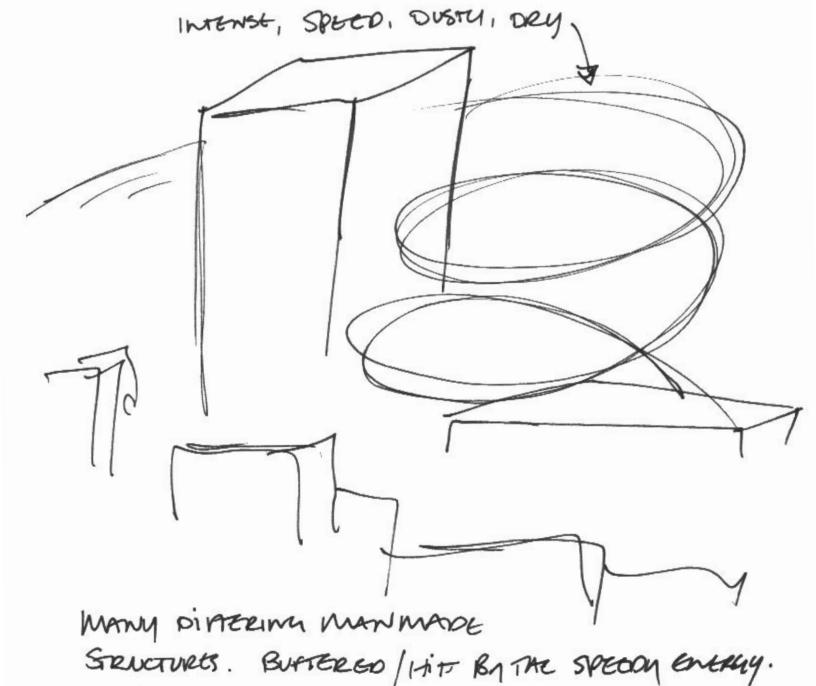
Stage:3

DAZ.

MOVE ABOVE THE THRUCT TO THE OPTIMUM LOCATION
- DESCRIBL- SKETCH IN DETAIL:



WILD, SWEEDING, MOTION,



- FEELS USEY DRY?

DESCRIBE IN DETRIL:





DARK, DISPAUDES, BLACK, IN I SHADOW, SILHOUETTE

OF A BATTELEO CITY.

STORMY AMBRY SKY/CLOUDS. - BATTERED STROWERS.

WATER WIND / MAMPLE.



A. STRUCTURG.

6. cusos

C. energy/life.

52 auss, surprise, coud, enercic

AL HUMAK STORMS



CYCLE- NATURE-CYCLE - CAUSE

Door : 11. Dre. BURKIED Hioen ENCASED CONCRETE AROUND TAU Speculet Spuid ( niuk ENTOMBER movement Buzier DIRECTION CONE WAY DIRECTIONAL fours Charun ANHENA ARIEL Dent SIGNM Davith DERZEMINES entery

Dog: 12. Stage:5 Spercioles Gus you Sion Earth pressing Dirack LAYERED DEPLATE SMK60; ANCACKED Ganina Molenant KA trascorto Kilven TOWERED DESTROYED. 9.15pm END

DA.

# Target:

# 27408 - 0009

Viewer: Daz Method: CRV Monday, 28 April 2008

# The target feels:

Like a warm location which is made of land which has many man made structures. These are interacted with by a speedy energy/motion.

#### Land

Solid, dry, warm.

#### **Structures:**

Lots of structures, many are very tall and linear.

These are man made and feel modern and some are utilitarian.

Some of the structures have data which feels like a collapse or disintegration of the floors.

- (1) Page6 sketches. Tall, very linear, boxy structures.
- (2) Page 7 sketches curved, solid, constructed, structure. This feels close to a liquid water. This too feels affected by the speedy energetic.
- (3) Pages 8 sketch tall linear, lipped, constructed, angular, cold, hard, structure. Lots of people are at the base of this structure.

Overall I get the feeling of a large city with many structures. These feel impacted by a fast moving energetic that causes damage, destruction to the structures.

### Life:

Many all around the target location. Some are outside the structures and feel bunched, some are inside the structures and some feel trapped.

# **Energetic:**

A building, fast moving energetic. Erratic, intense and impacting to the location.

This is surprised and causes chaos and damage.

The cause feels natural – part of a natural cysle.

# AOL's of:

Twister, Towers, Disaster, Structures, Twin towers, Thunder storms.