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HRVG

5/19/08

Session # 6

RSST-NGEL

RSST-NGEL



towering
dry &
enormous

STOP

RSST-NGEL

RSST-NGEL

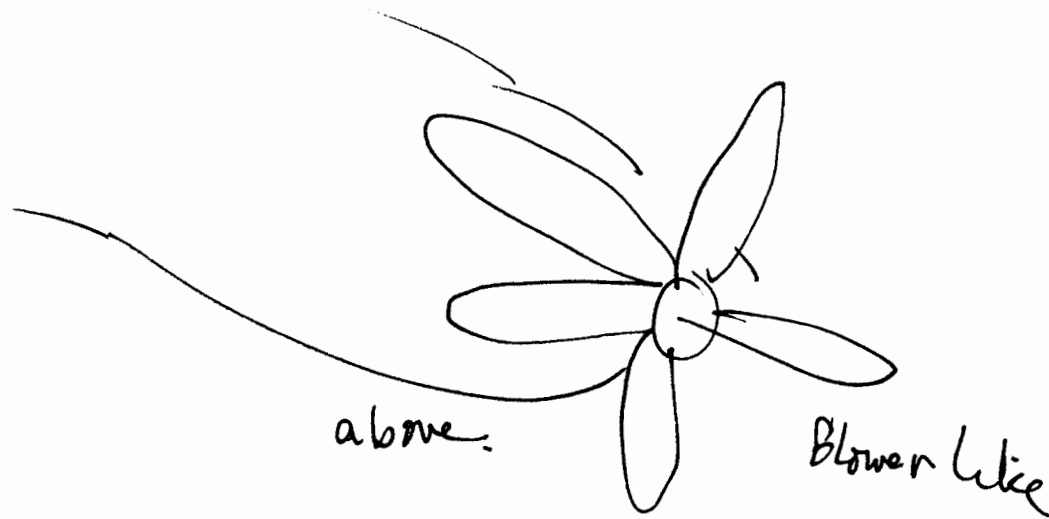


~~Bay~~
Canyon-like
barren
dry

S 508

RSST-NGEL

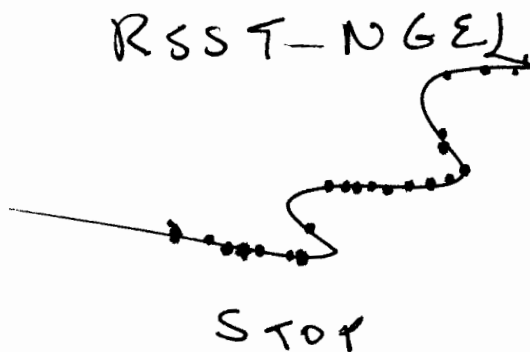
RSST-NGEL



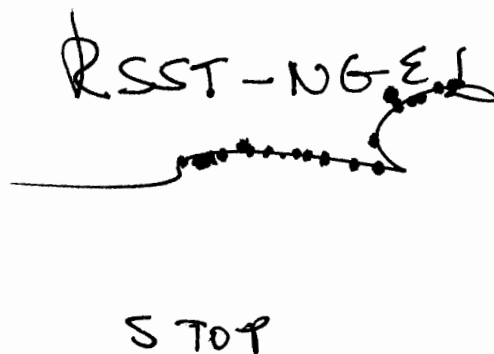
STOP

R SST-NGEL

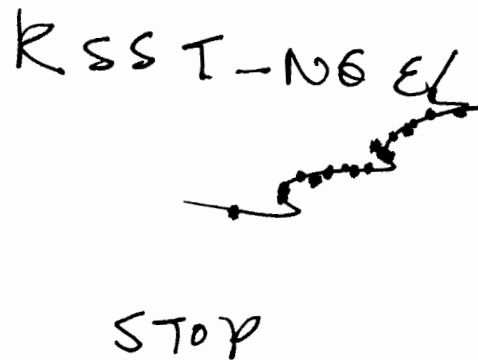
PL: complex
B: hard
I: manmade
A: dynamic






PL: simplex
B: soft
I: natural
A: static



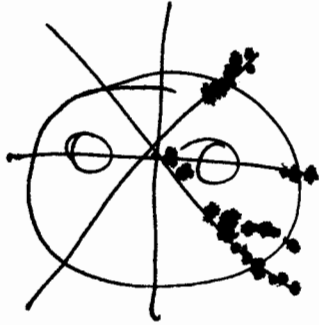
PL: simplex
B: semi soft
I: manmade
A: static



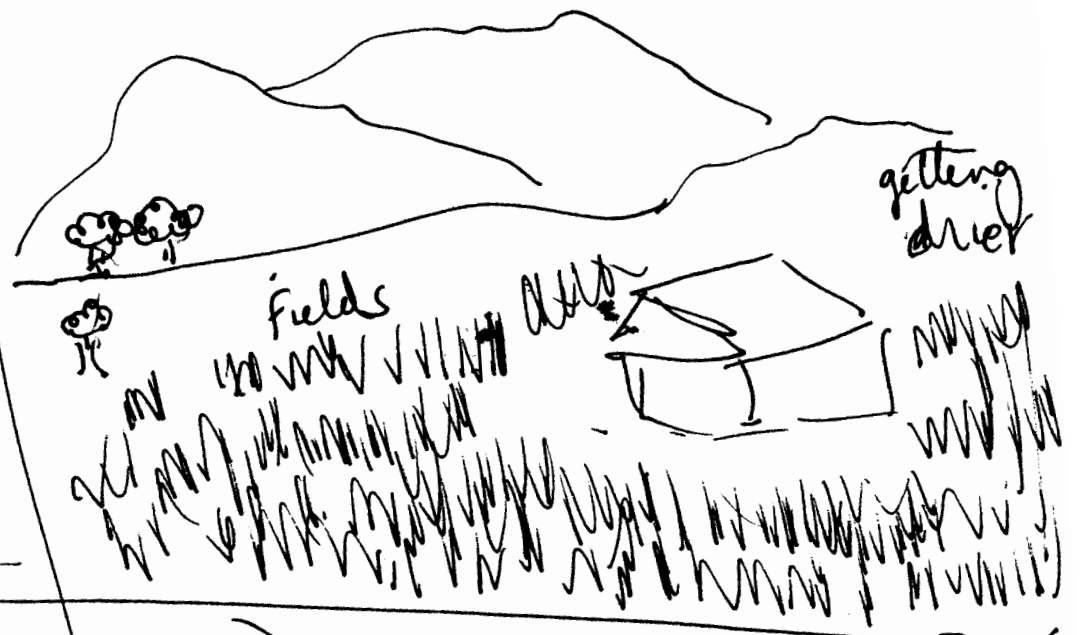
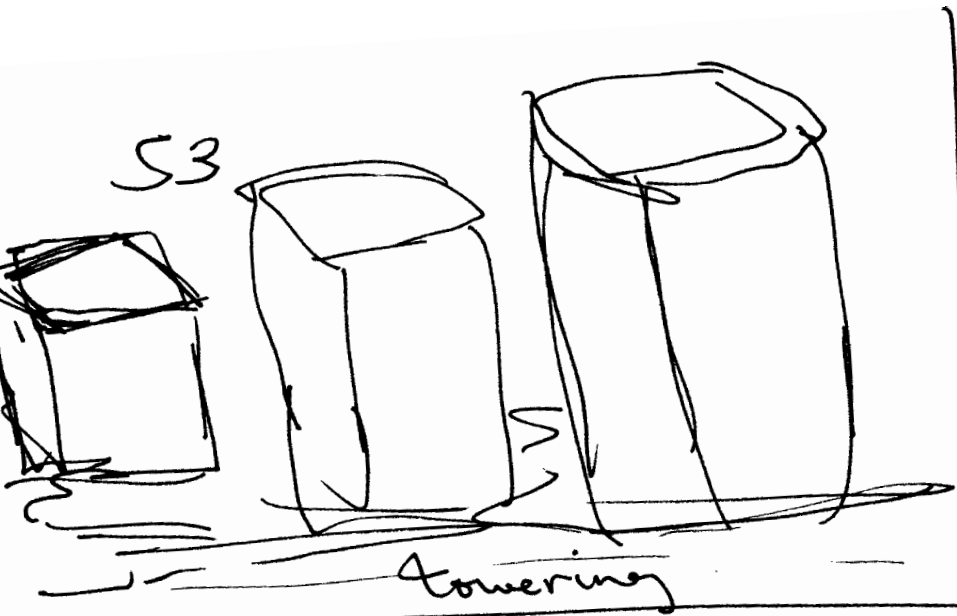
RSST-NGEH

	Sight	Sound	Taste / Smell	Temp	Texture
Colors = blue pink	mountainous 	wind	noisy drone	cool	rough
Brite = medium		quiet movements	dry	dry	sandy rough
Focus = low	overhang 	spirited lively like	—	cool	rough
	H2O? cavern-like		STOP		

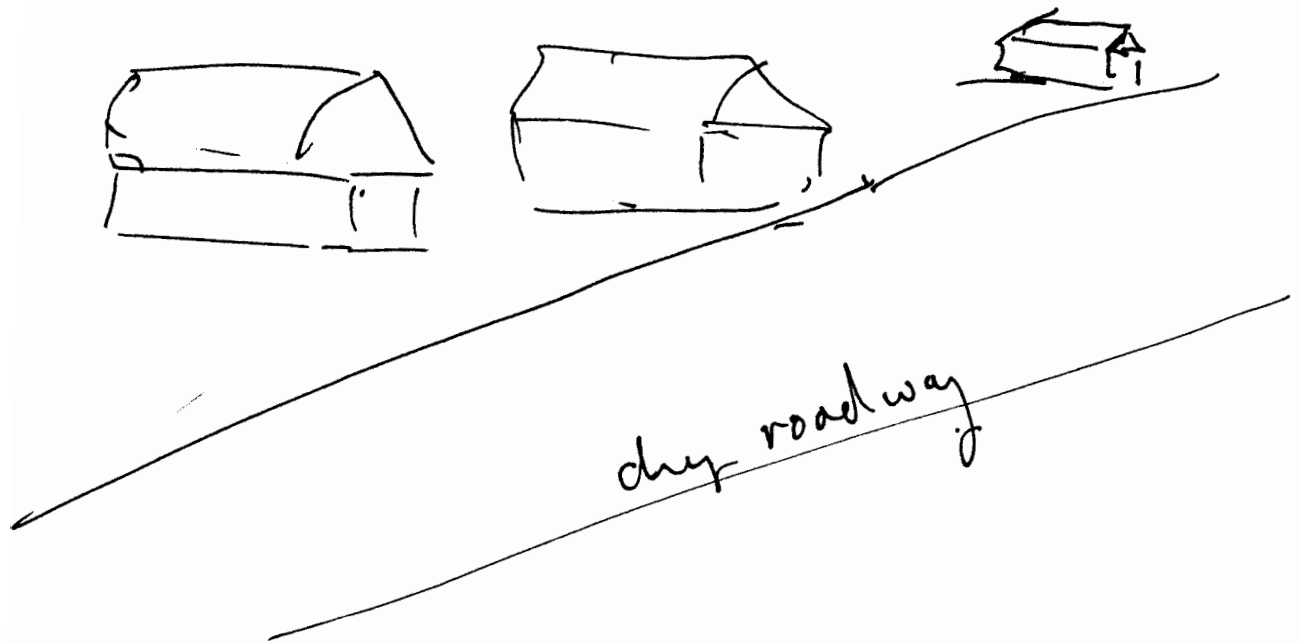
RSST-NGEL



	Sight	Sound	Smell Taste	Temp	Texture	P
Color yellow	<p>mountain cliffs-like</p>	birds	moist	cool	wooden	land
Brite % low	<p>slowly traveling</p>	quiet	muddy moist	warm	soft	land
Focus % low		quiet	dusty	warm	grainy	plant-like
			STOP			



1
RSSI-NGEL



Farm or ~~vast~~ rural-like area
crops - staple - grains, grasses ~~or~~ like
dry, getting drier
storing supplies
open community
minimalistic-like, simple

STOP