

L7C5-B2Q9

(COOL DOWN IMAGRY)

MAN LOOKING UP

Seems to crafting something

FITTING BUILDING

IT IS LONG

& NARROW



Stop

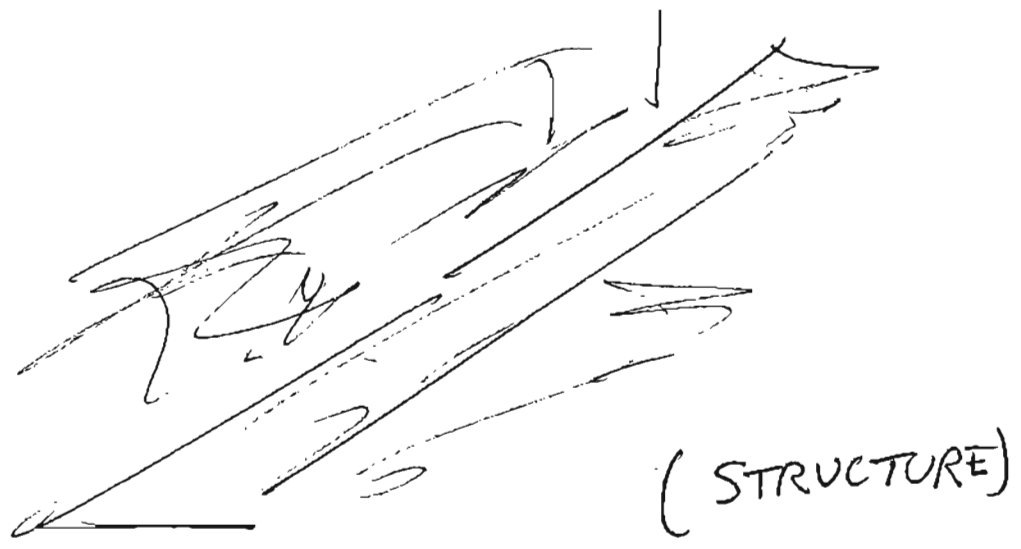
L7C5-B2Q9

L7C5-B2Q9



(HUMAN FORMS
SEEM TO BE IN
LINE CROUCHED
OR KNEELING)
STOP.

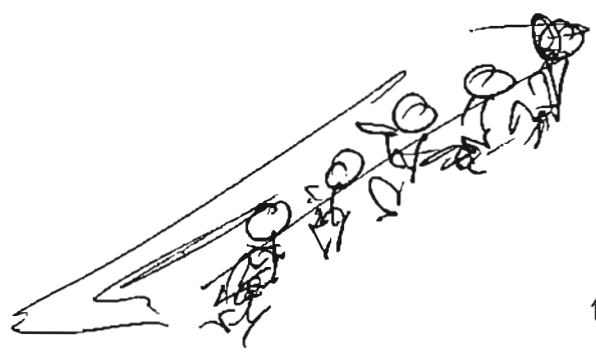
L7C5-B2Q9
L7C5-B2Q9



STOP

L7C5-B2Q9

L7C5-B2Q9



HUMANS
AT A
RECTANGULAR
THING
ACTIVE
ALL DOING THE
SAME THING

STOP

L7C5-B2Q9

L7C5-B2Q9



PL: complex

B: WET

I: NATURAL

A: DYNAMIC

STOP

L7C5-B2Q9



PL: complex

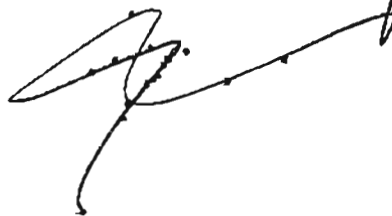
B: HARD

I: MANMADE

A: STATIC

STOP

L7C5-B2Q9



PL: complex

B: PLIABLE

I: MANMADE

A: DYNAMIC

(SLOW wooden gears)

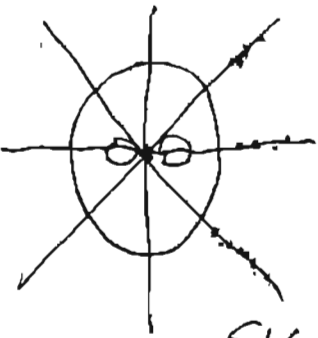
STOP

Colors
 RED
 BRONN
 green
 BLUE
 White
 SILVER

Brite
 MEDIUM

Focus
 MEDIUM

SIGHTS	SOUNDS	Smells/Tastes	Temps	Textures
	FRICITION SOUNDS RUBBING RASPING	MUSTY damp Smells	COOL	Soft like MOSS OR Lichen
	VOICES speak LOUD	Sweat- man not bathed smell	COOL	ragged cloth
	CLIP CLOP footsteps	Fresh cut wood	COOL	HARD
(structure) 	—	— Coal	COLD	stone MASONRY
HOLDING CARRYING 	TALKING	HUMAN sweat	WARM	rough WOOD
ACTIVITY ON Levels 	THUMP THWAP!	WOOD working Smells	WARM	Fine like Sawdust
MANY watch 	Like whip CRACK	leather	COLD	Wooden PLANKING
		step		



	SIGHTS	SOUNDS	Smells	Hastes	Temps	Textures	P
Colors TAN BROWN GOLD BRASS	IMPACT 	WHACK TWHP! CRACK	Like cheese		WARM	shattered	Something struck & BREAKS
	(IMPACT) 	SSSS... LIKE HOT	BURNT charred		radiates pent up Heat	cracked fused	this has been altered by forceful impact
Brite MEDIUM		crackling	—		HOT	WIND swept	LAND outside
	seek 	yelling	Heat		Very WARM	feel AIR pressure Heat pressure	people want to get away from this
	(ENERGY)	Bubbling Boiling	gas sulfur		HOT	—	Large ENERGY radiates
FOCUS MEDIUM	Flee	crunching like foot steps on glass	—		WARM	matted HAIR crusty HAIR DRIED Blood	people run to flee sense of HEAD trauma
			stop				

S2 PHOMCS

A: Fable Aspirate

E: ESCAPE ENERGY envelope steam

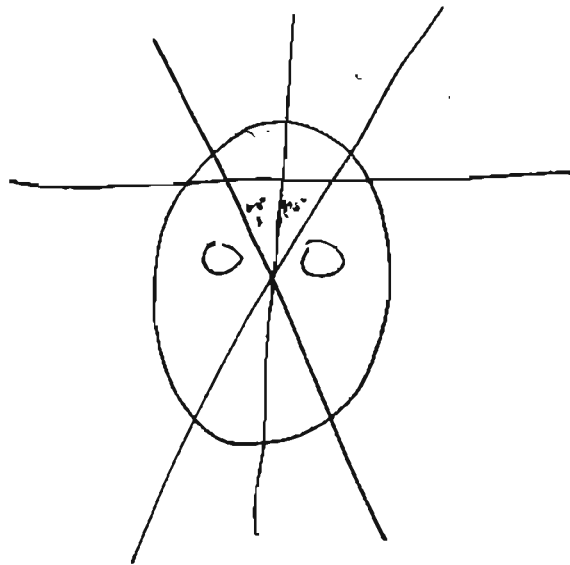
I: INcute INCISION TIRING Impact

O: outside outpouring holocaust hombra

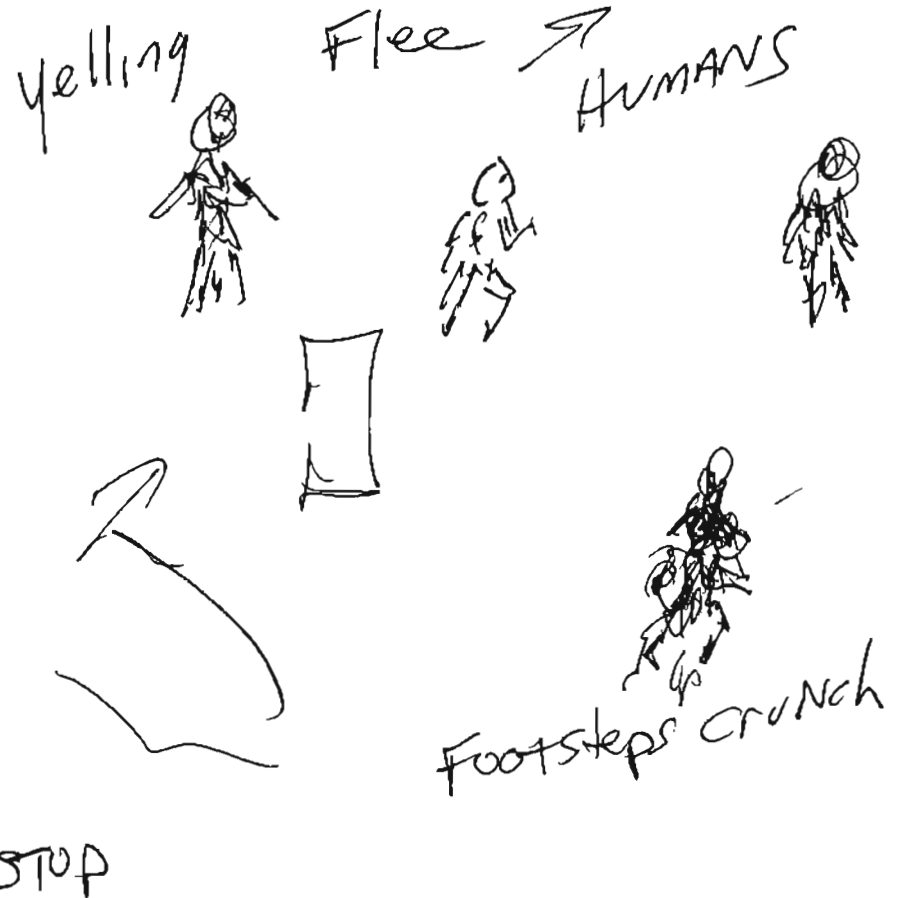
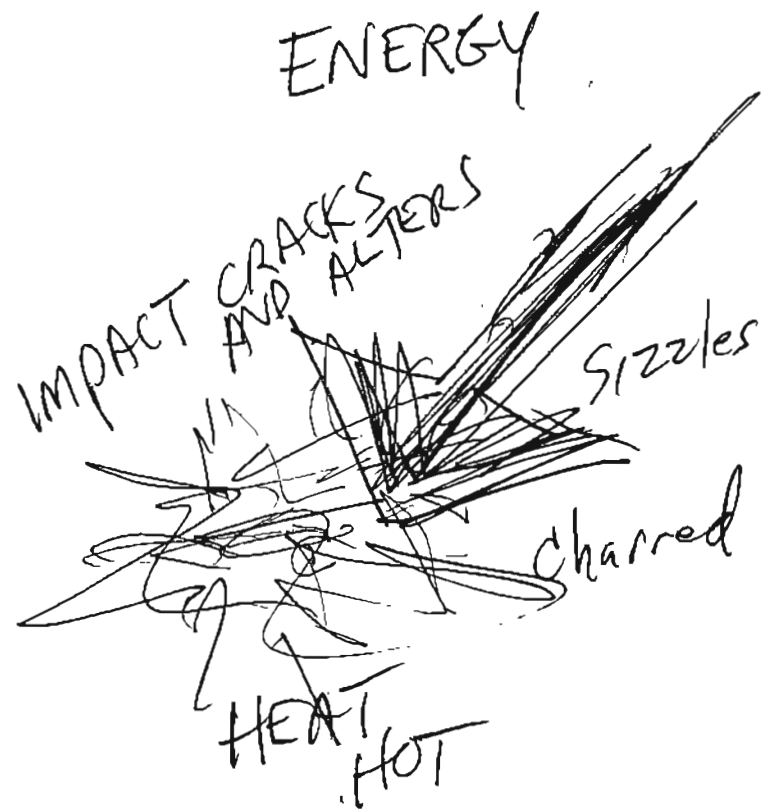
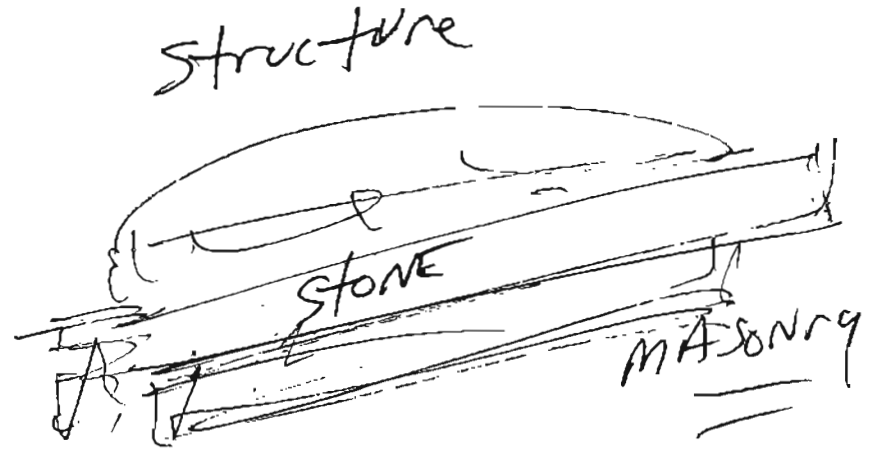
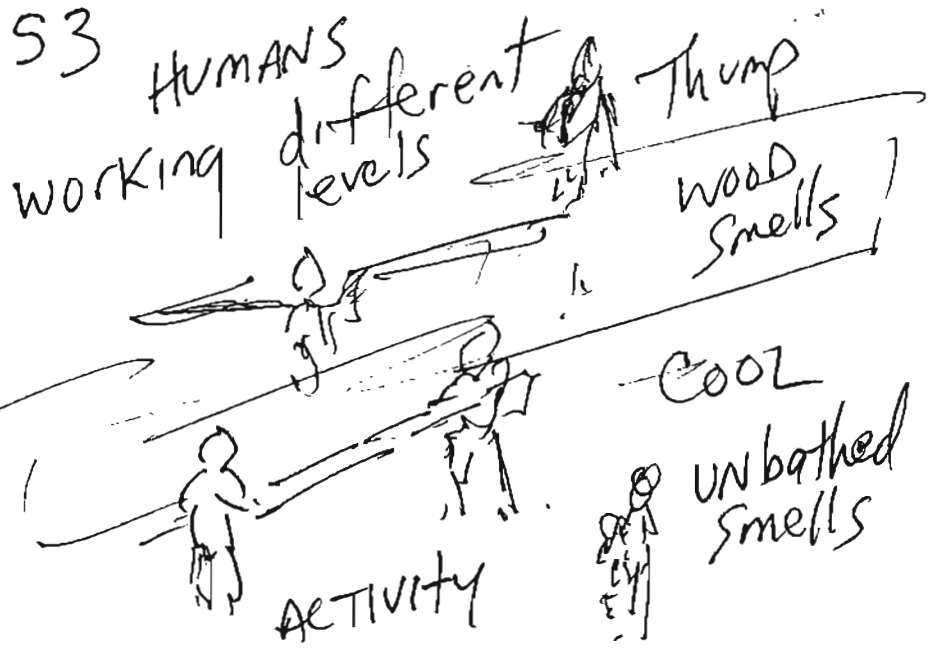
U: pervian tupple tundra torsIAN

FREE SPACE: ENVISION eviserate

EVIL feathers filminate



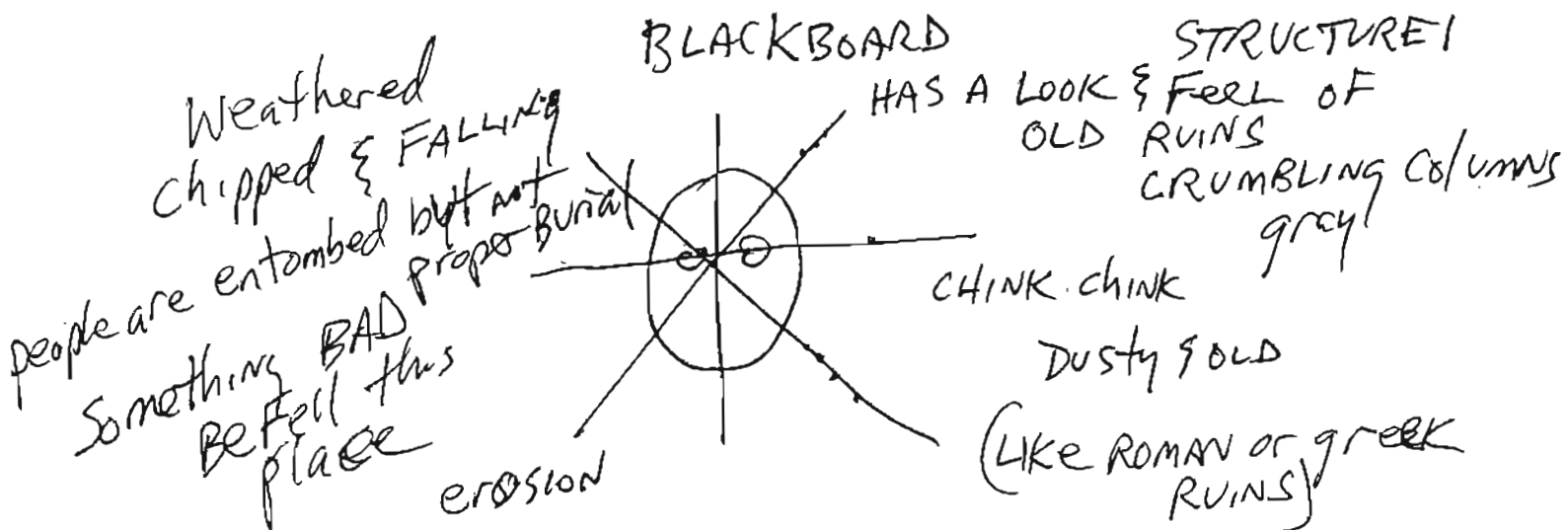
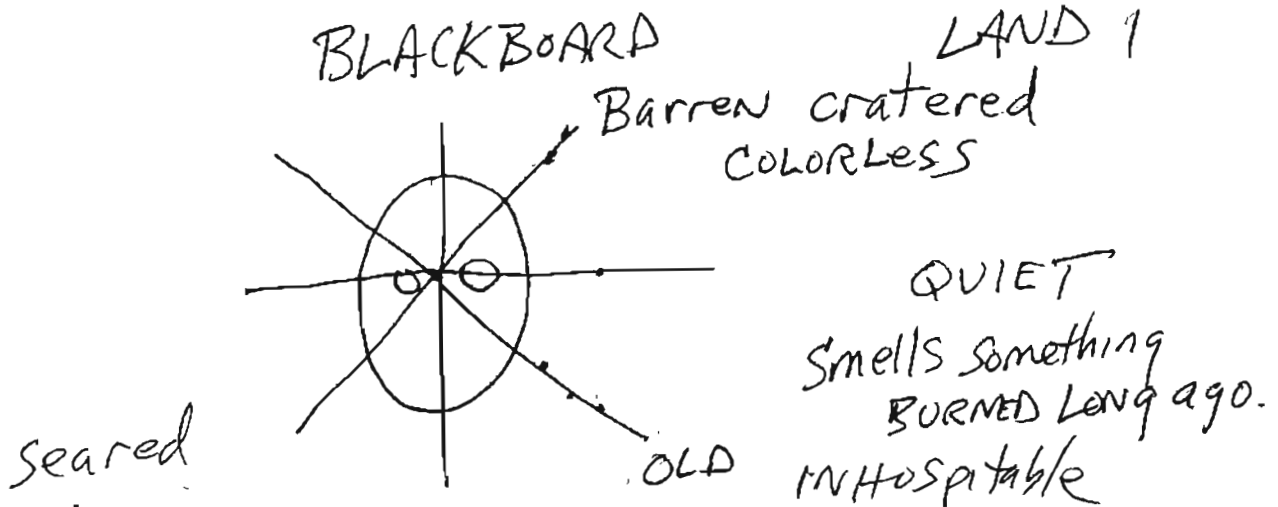
STUP



CASCADE

LAND 1 AIR WATER STRUCTURE 1
ENERGY 1 OBSTACLE

LIFE: VEGETATION LOW
LIFE: HUMAN MULT 2
LIFE: OTHER

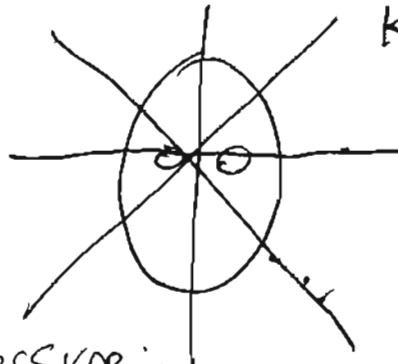


stop

(HAS catacombs
with water)

BLACKBOARD

ENERGY 1



KINETIC
BECOMES Thermal

BOOM / Like thunder
smell heat

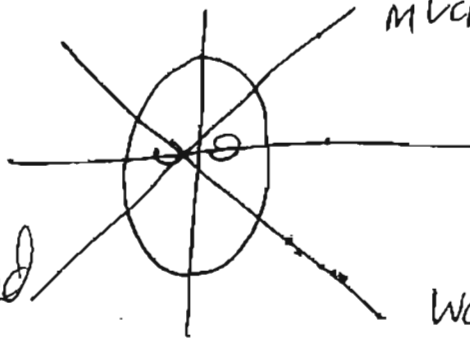
100,000 TONS
ignites

feel pressure

These folks
have BIG work
BUT ONLY HUMAN
LABOR NOT
machines
maybe PULLIES
Block & tackle
Ropes used

BLACKBOARD

LIFE HUMAN 1



Much activity

chip chip hit hit
work sounds

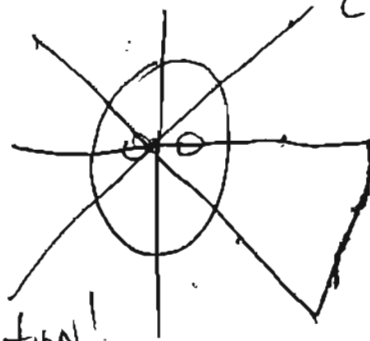
Dust sweat
workers - tough strong
LONG hard work

WARNINGS urgent
IN NON
English Language

LOOK out you fool
mother of GOD!
feels SLAVIC
FUNINATION!

BLACKBOARD

LIFE: HUMAN 2



CAUGHT off guard
seem caught
unprepared
yelling! screams

Blood sweat
MUCUS

PAIN

STOP

BLACKBOARD

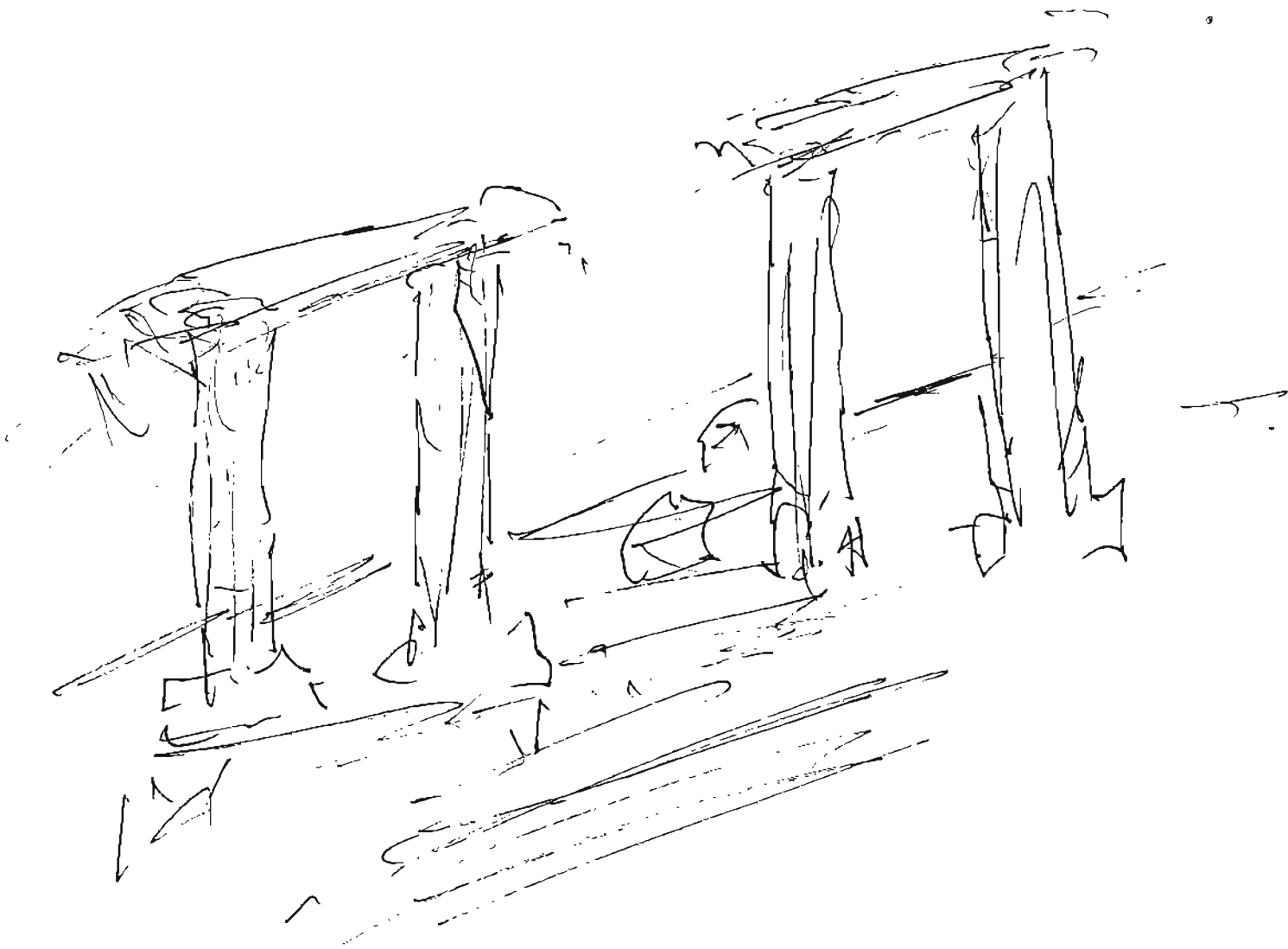
LAND 1



STUP

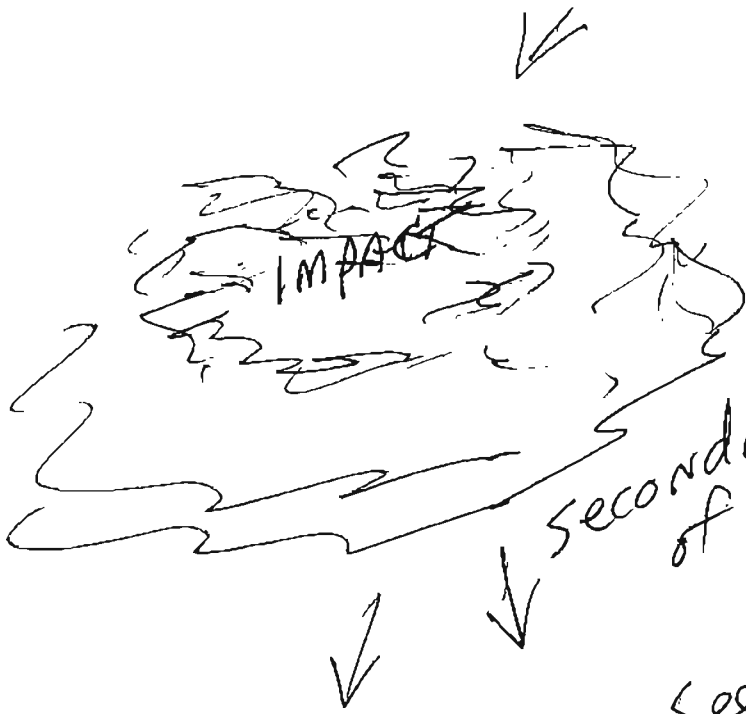
BLACKBOARD

STRUCTURE



stop

ARCING TRAJECTORY



secondary waves
of energy radiate
seems to ignite

Kinetic energy
TRANSFORMED
into thermal
energy

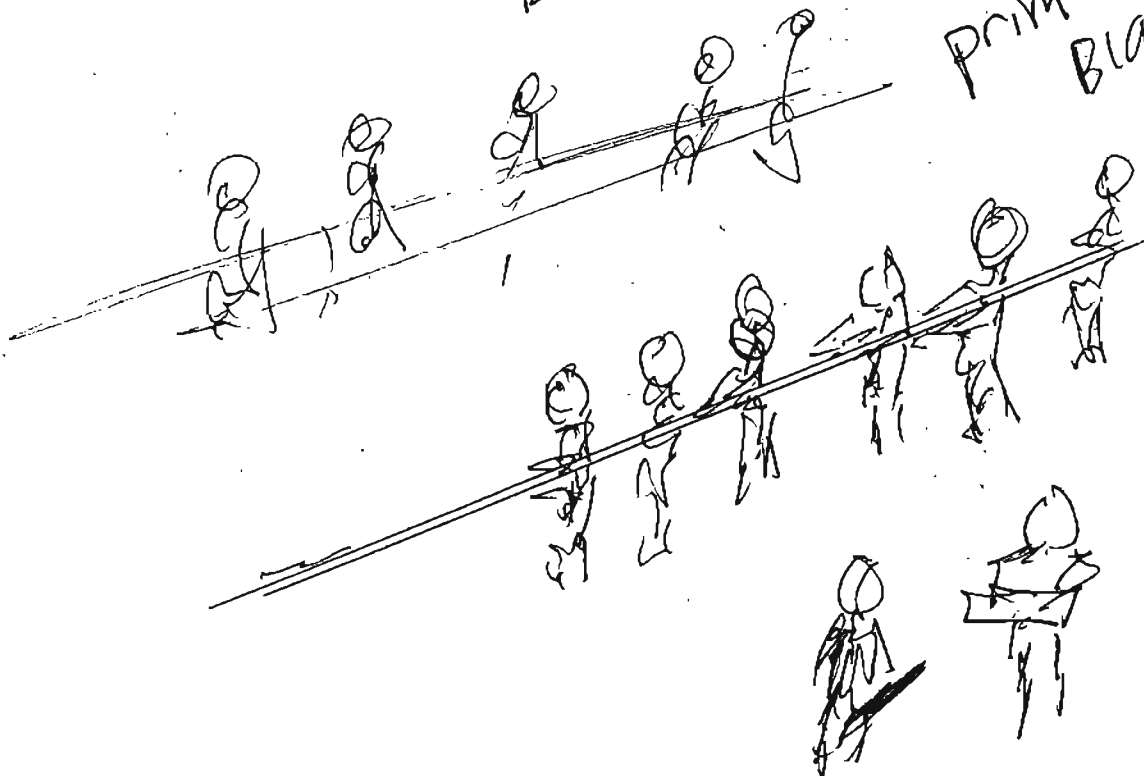
STOP

BLACKBOARD

LIFE: HUMAN |

HUMAN ACTIVITY LABOR
PULLING LINES - LIFTING

LIKE TUG-OF-WAR
BUT all pulling
same direction
like some
primitive manpower
Big project



CARRY
LIFT
HAUL BY
HAND

BLACKBOARD

LIFE: HUMAN 2

urge to flee



ENERGY SURPRISES HUMANS



THEY feel exposed

CAUGHT OUT IN OPEN



THERE IS UNEXPECTED ENERGY here THAT RADIATES



SOME ARE KNOCKED DOWN



STOP.

EDGING

IN Edging I got a sense of food preparation. PRIMITIVE AND UNappealing - some KIND of grain mashed into gruel with mortar & pestle - BOILED IN something (they may not have metal)

- PLANTS LIKE weeds are gathered AND added. It seems NOT very appetizing

They roast meat - whatever small game they CAN FIND & OBTAIN. over a smoky FIRE



gather things like dandelion greens ADDED to gruel

