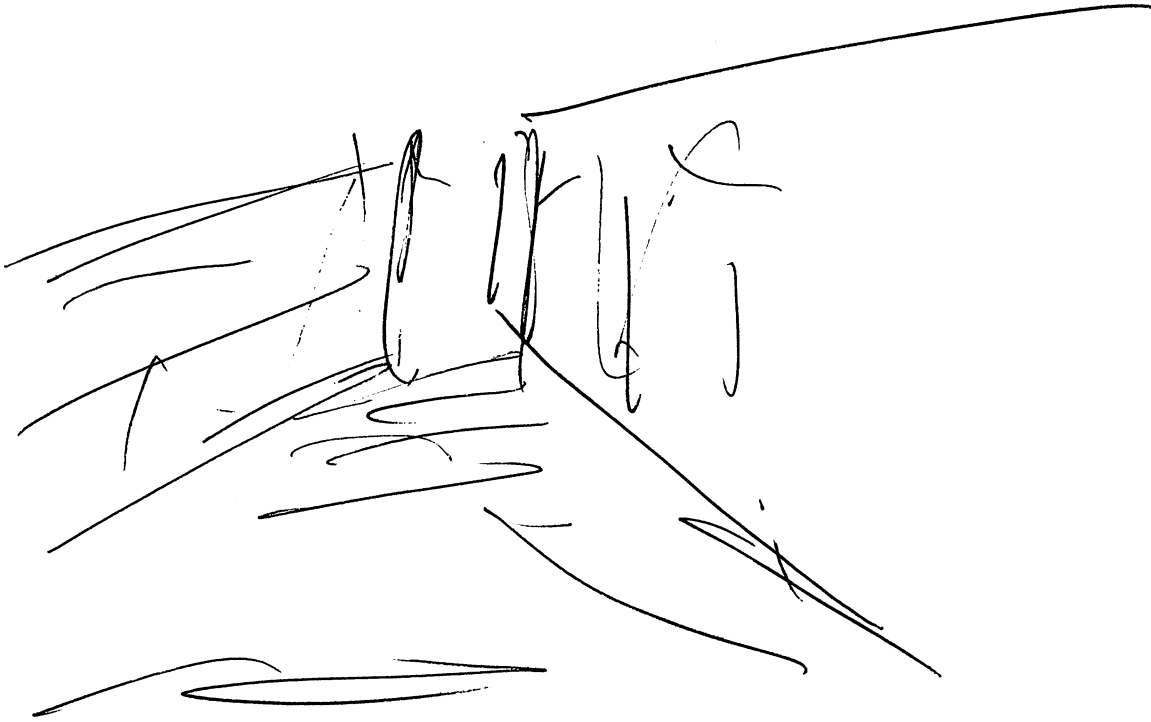


CB7E-CT3R

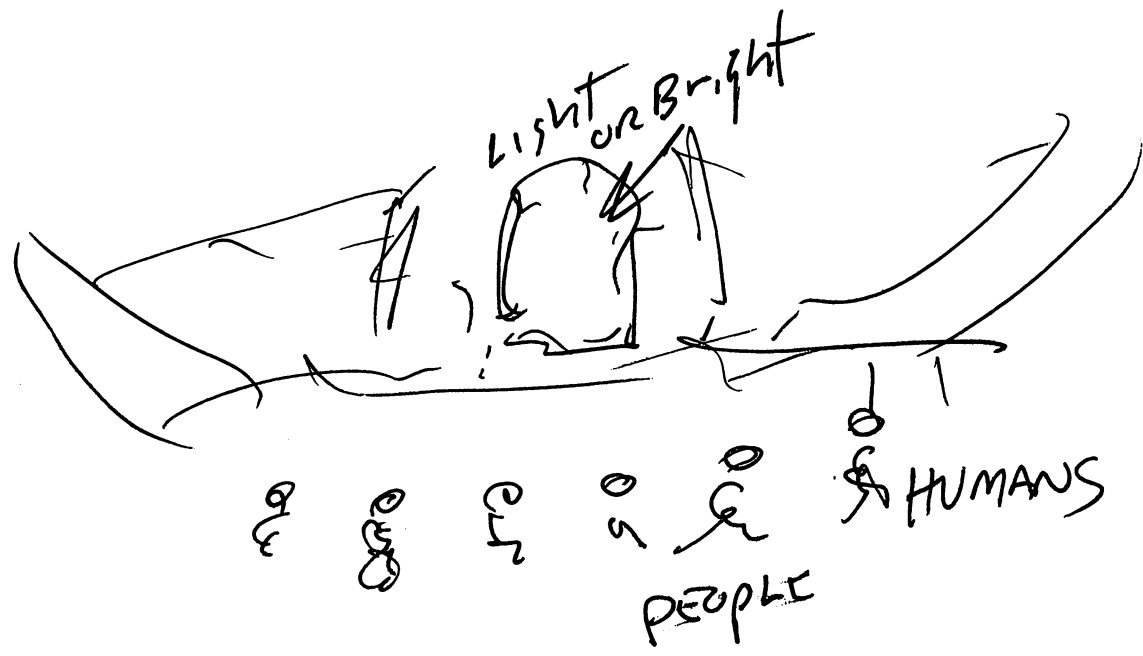
CB7E-CT3R



(STRUCTURES)
(complex)

Stop

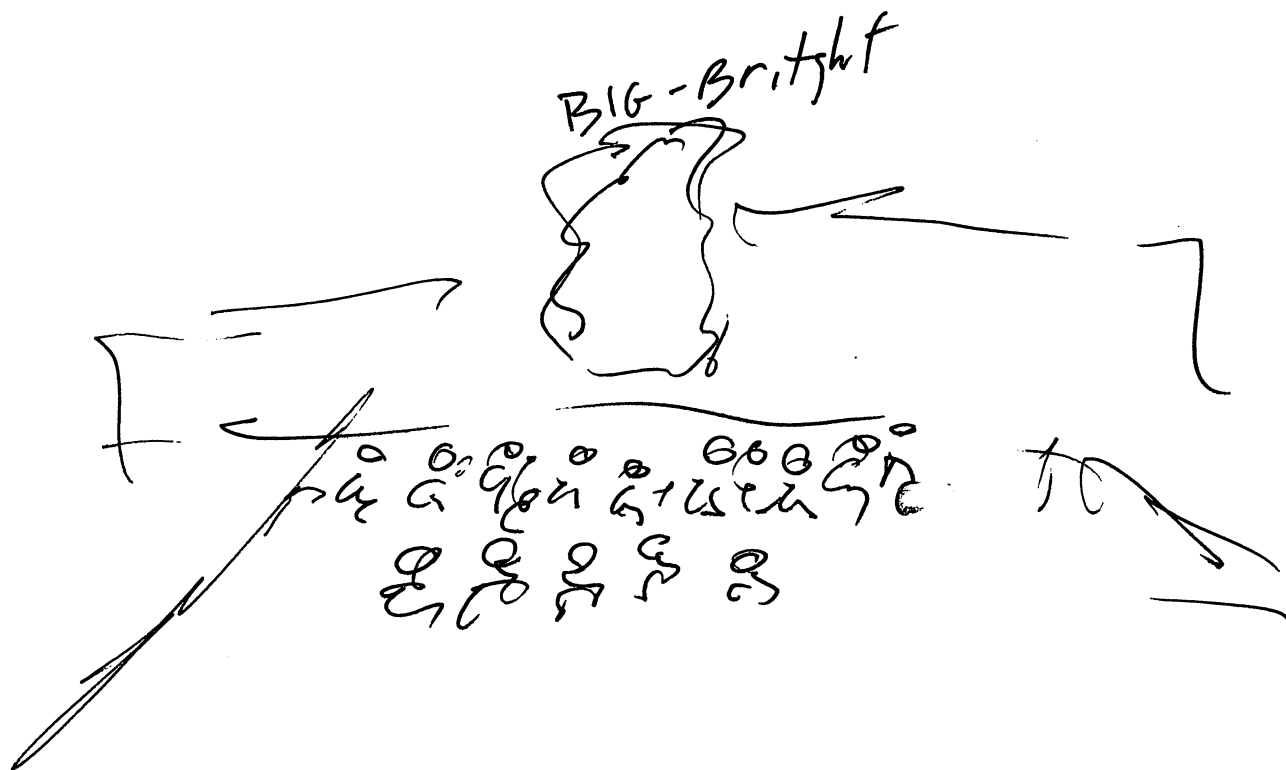
CB7E-CT3R
CB7E-CT3R



Sup

CB7E - CT3R

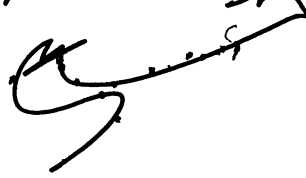
CB7E - CT3R



STOP

CB7E-CT3R

CB7E-CT3R



PL: complex
 B: semi soft
 I: NATURAL
 A: DYNAMIC

STOP

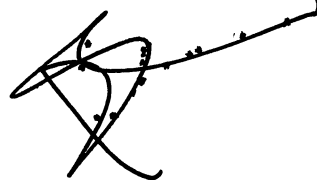
CB7E-CT3R



PL: complex
 B: HARD
 I: manmade
 A: DYNAMIC

STOP

CB7E-CT3R




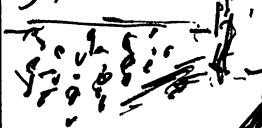
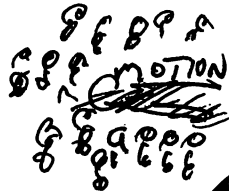


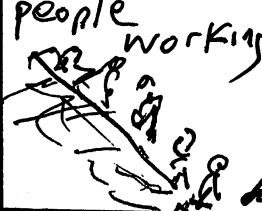
PL: Simplex
 B: HARD
 I: NATURAL
 A: STATIC

STOP

Colors
yellow
GOLD
SILVER
BROWN
TAN
white

Brite
MEDIUM

Focus
MEDIUM

SIGHTS	SOUNDS	Smells/TASTES	TEMPS	Texture
(people) 	chimes	sooty smoky	WARM	Flesh
people structure 	voice loud yelling	stone Humans	WARM	cinder
 MOTION	grunting exertion	LIKE OLD WAX (OR AMBER)	COOL	rope BRAIDED
 (PEOPLE)	High voice	garlands Fishy	COOL	rough cloth (HEMP cloth)
people motion TASK 	scraping rubbing	cheese CLOTH BRINE	WARM	oily LIQUID
people working 	scratch scrape rub	sweat PLANT based OIL	COOL	rough cloth
		stop		

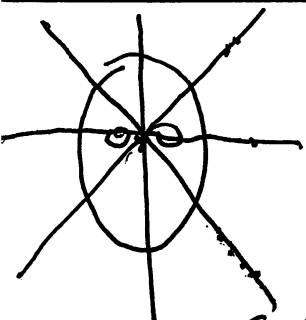
PLAYFAIR CELL E-1
F1



People reaching down &
over working on
something
sense of construction
working together
BRINE smell

step

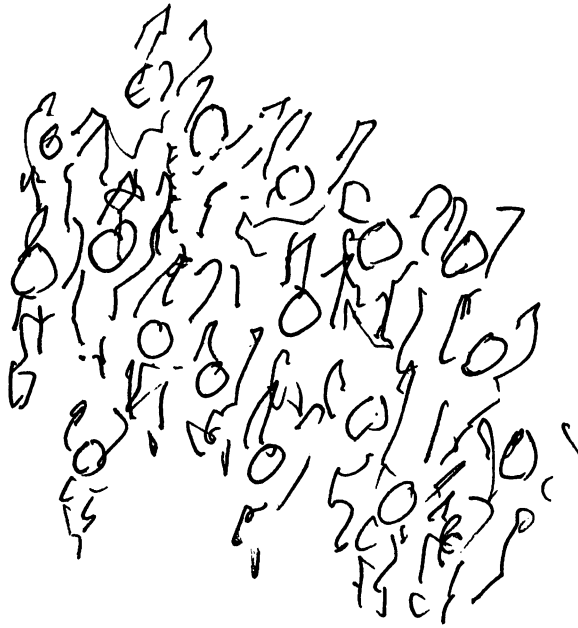
CB7E - CT3R



	SIGHTS	SOUNDS	Smells	TASTES	TEMPS	TEXTURE	P
Colors BROWN TAN yellow white		FIZZING effervescent	SOUR vinegar ACIDIC		WARM	OILY wet	MANY people OR Bubbles
		MANY people SAME MOTION whoosh	Sweat sour		WARM	clammy SKIN OILY SKIN	people dense moving as one arms out
Brite Medium		ooh ahh	musky electrical		WARM	charged air	motion energy plast Near people
		rap rap loud KNOCK	stone		COOL	rough like granite	people near structure
Focus HIGH							
				STOP			

S2 CELL B1

MANY people move
AT ONCE -
SOUND OF MOTION
of Bodies makes a
whoosh



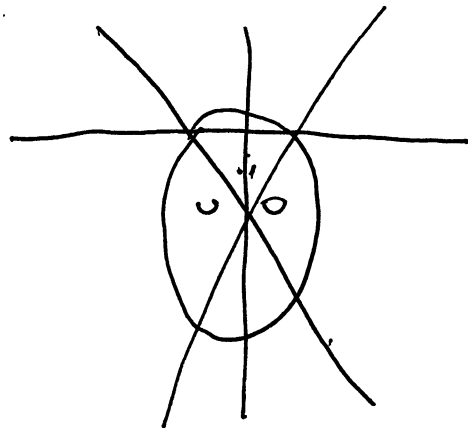
stop

SZ PHONICS

A: FABLE Archway ABScond Balcony Stage
E: people echelon Feeling temple
I: impromptu
O: working TOIL rope open
U: undernourished square

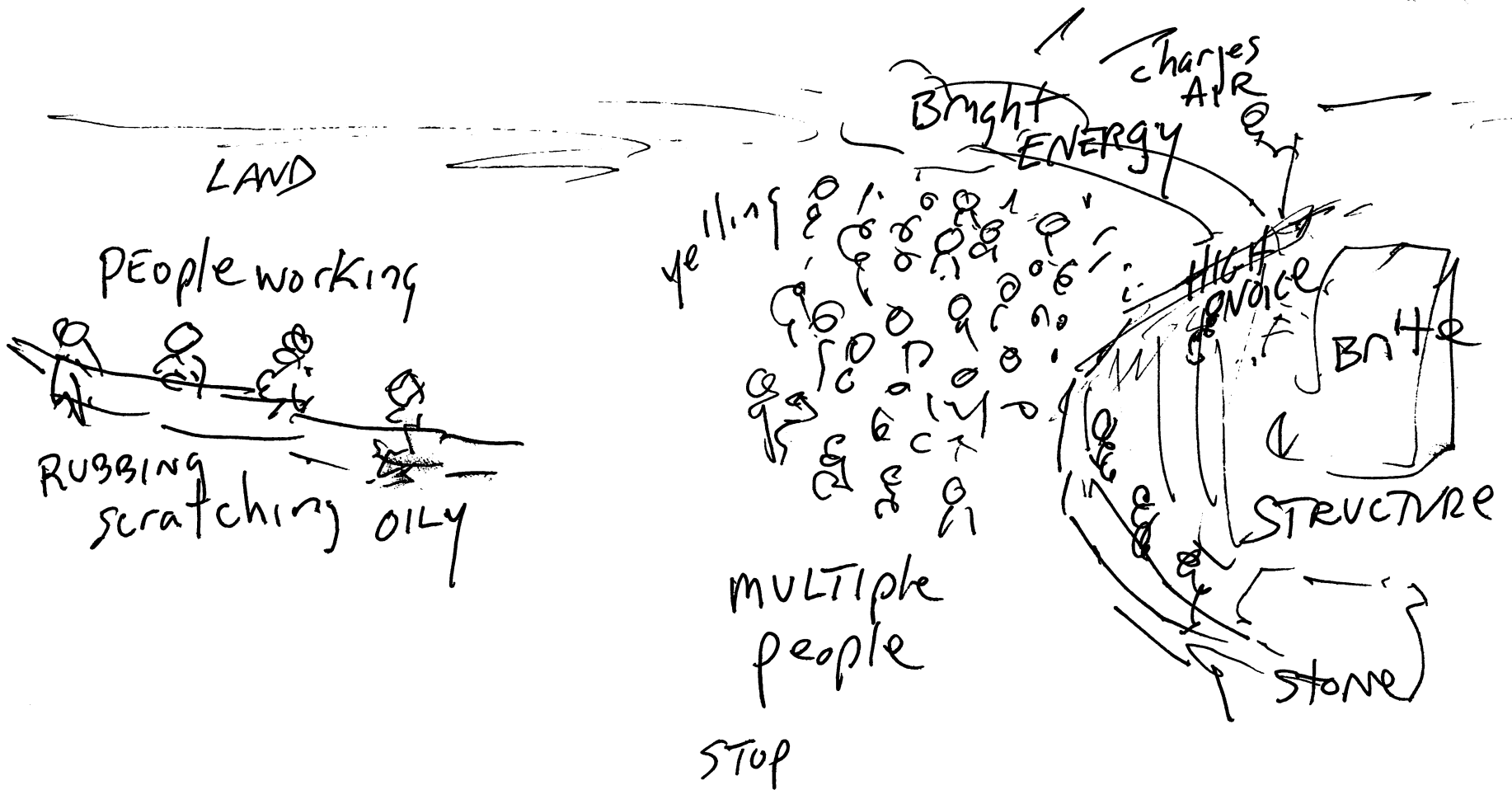
FREE SPACE:

gyrate gyro hero
rubbing rustic



SULOMON

STUD



CASCADE

LAND | AIR | WATER | STRUCTURE |
ENERGY | OBSTACLE |

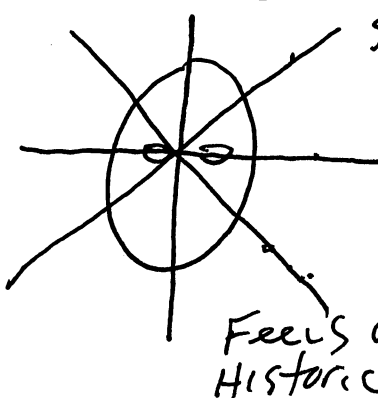
LIFE: VEGETATION: LOW
LIFE: HUMAN MULTIPLE
LIFE: OTHER |

LIKE PLAZA of
OLD CITY

(ISTANBUL)

MARKETS
BAZARS

BLACKBOARD



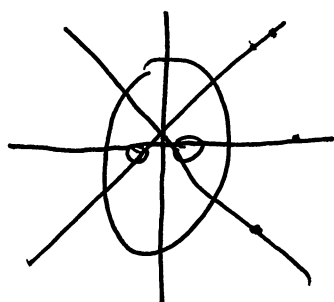
stone structures LAND |
many people

people noise
clomp clomp

FOOD FUNKY
Smells LIKE
FOOD & WASTE

Feels OLD
Historic

BLACKBOARD



BANNERS

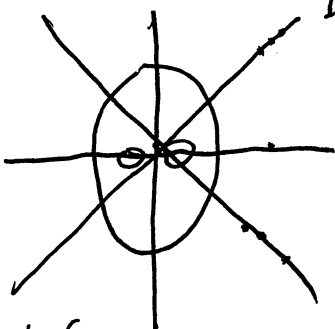
murmur hum
smells OLD

people gather

STRUCTURE |

ARTIFICIALLY
made USING
Nature

BLACKBOARD



ENERGY |
DISTURBS the AIR
DRAFT compresses AIR
overpressure

Flapping whooshing
electrical smell
charged

Vortex churning
molecules

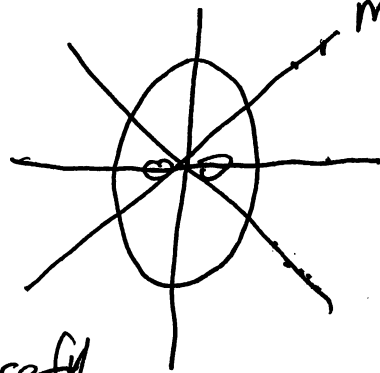
NATURAL BUT created

REINFORCES
BELIEF
NOT SURPRISED
SMELL OF A
CROWD

GATHERED TO
WITNESS

PURPOSEFUL
SOLEMN

BLACKBOARD



MANY PEOPLE

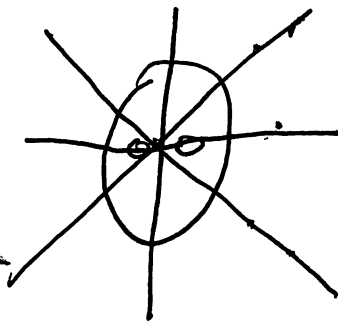
LIFE: HUMAN
MULT 1
DENSELY PACKED

QUIET EXCEPT
FOR MOTION (FLUTTERING)
SMELLS OF PEOPLE
CLOSELY PACKED
PEOPLE SMELLS

Flickering Lights

FEELS LIKE
OUTSIDE NIGHT TIME

BLACKBOARD



BIG CROWD
PEOPLE ASSEMBLED

LIFE: HUMAN
MULT 2

VOICES BELLOW

SMELL CANDLES
WAXY

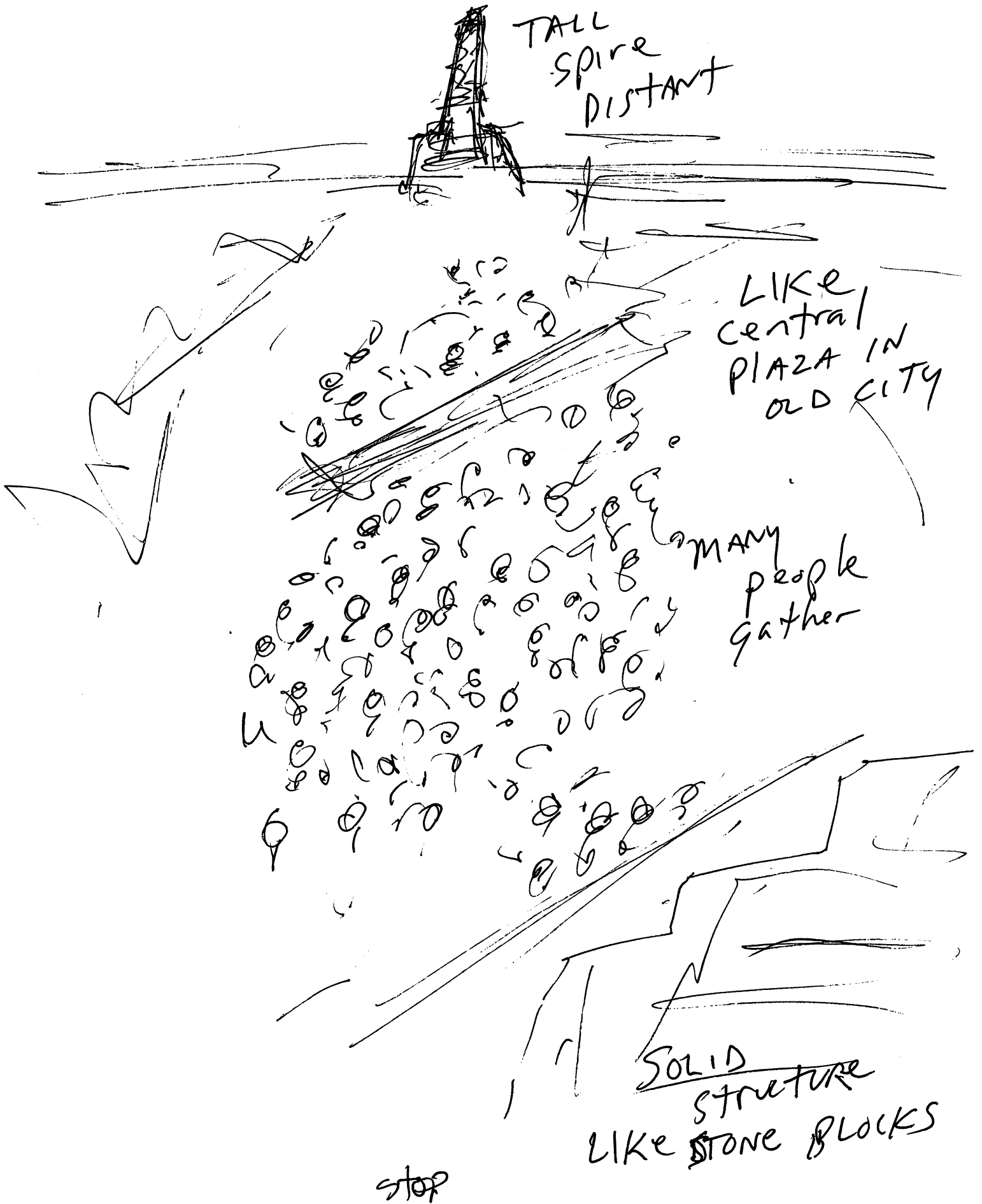
(OLD THEATRE)

AMPATHETIC

STUP

BLACKBOARD

LAND 1



TALL
SPIRE
DISTANT

LIKE
CENTRAL
PLAZA IN
OLD CITY

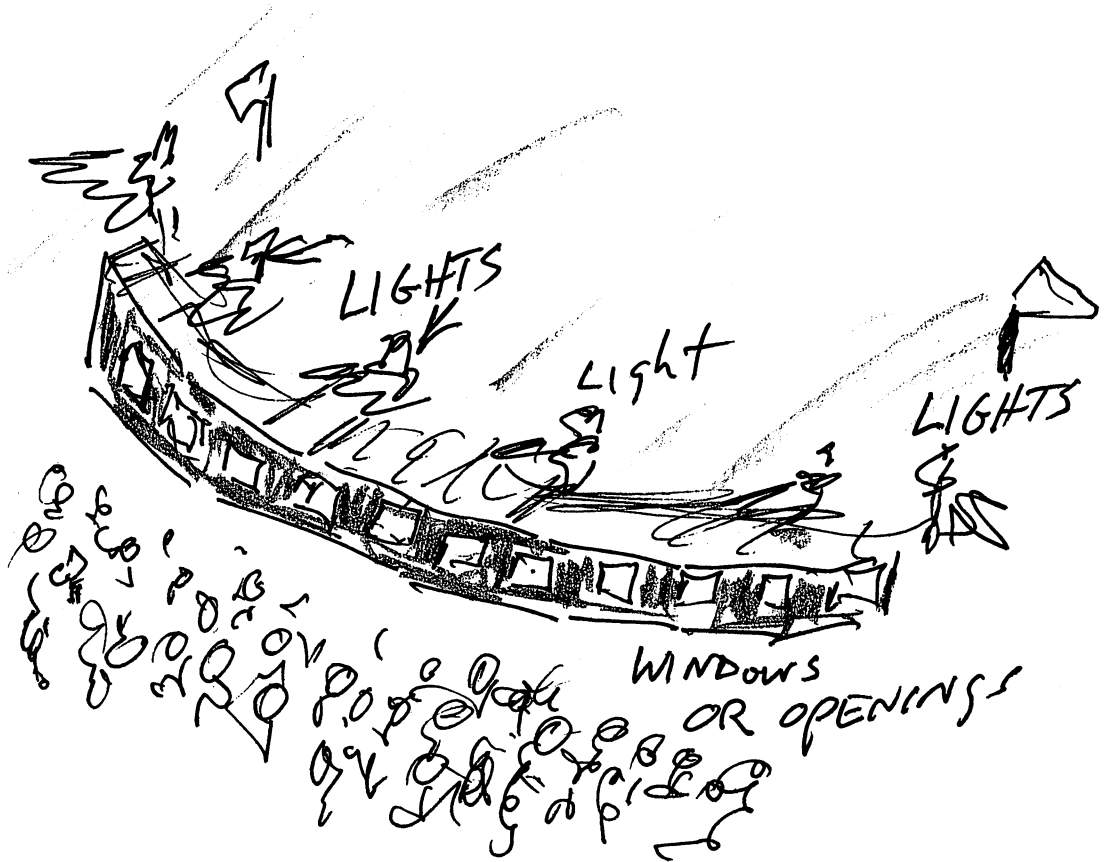
MANY
people
gather

SOLID
structure
LIKE stone BLOCKS

stop

BLACKBOARD

STRUCTURE



STUD

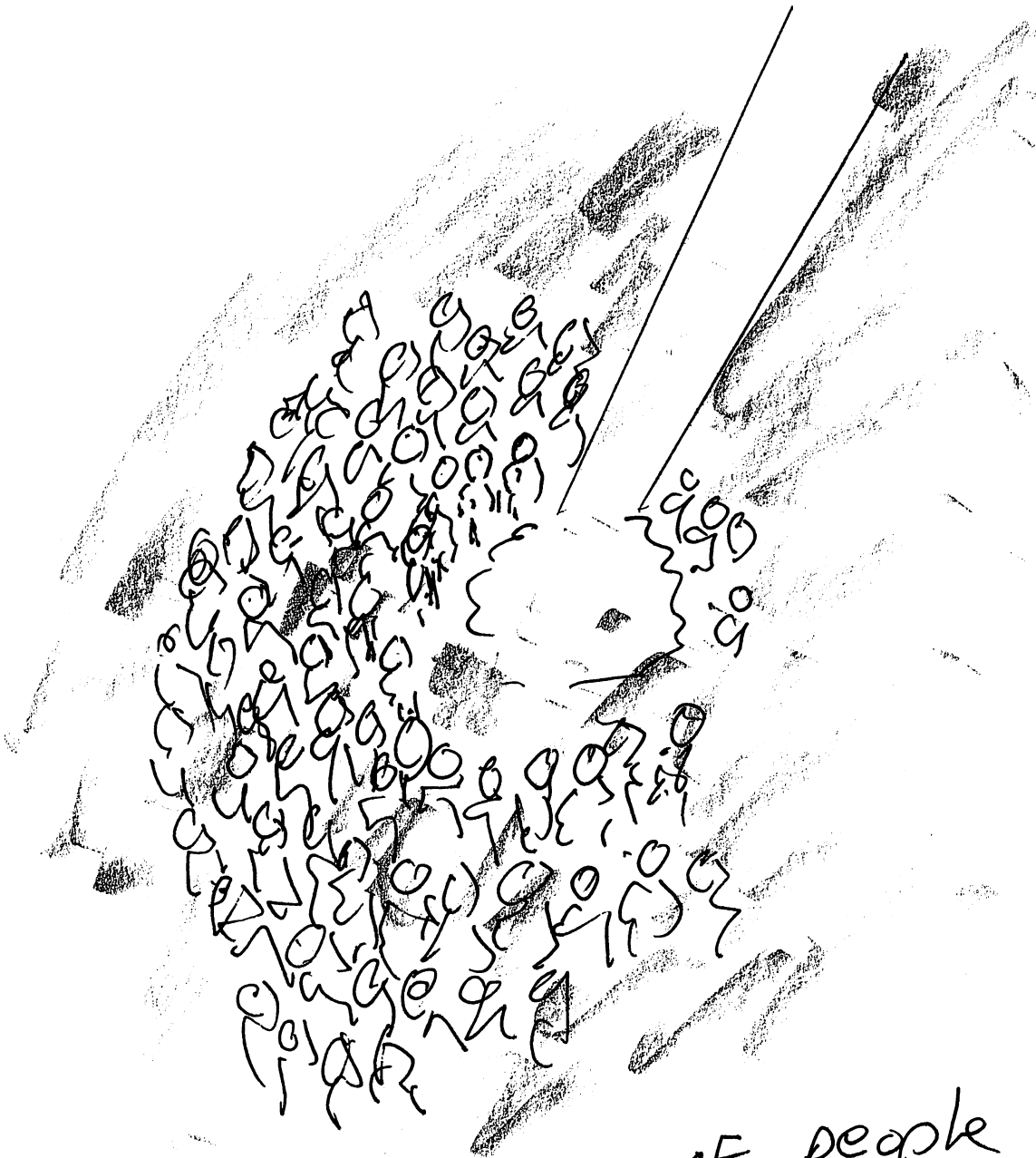


Something in the AIR
 That has a fluttering
 whooshing sound like
 Flag Fluttering OR wings
 of a startled Flock of
 BIRDS
 people witness this

stop

BLACKBOARD

LIFE HUMAN
MULTI



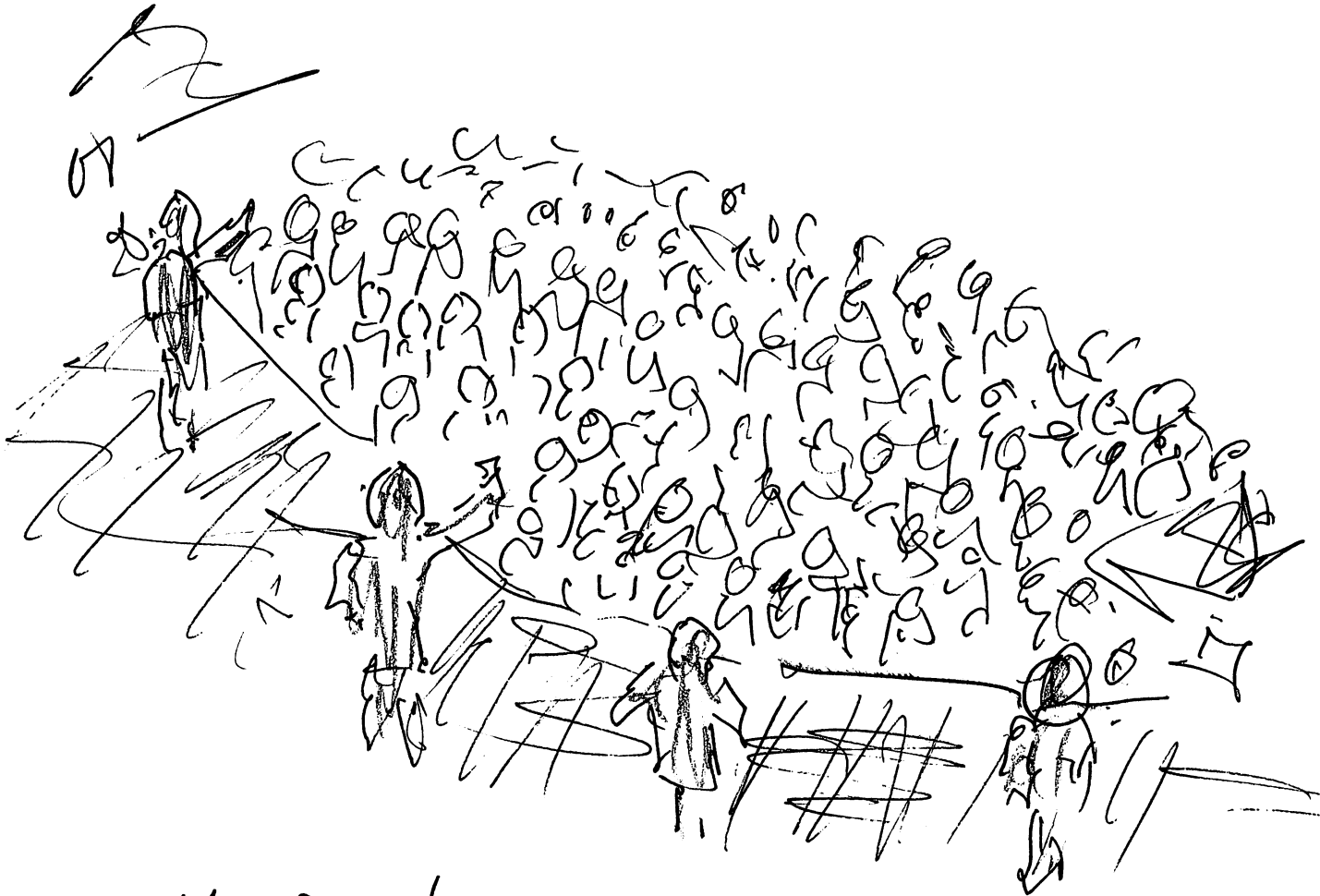
BIG-GROUP OF people
witness AN ENERGY
event
FACES LIT UP

STEP

BLACKBOARD

LIFE HUMAN
MULT TWO

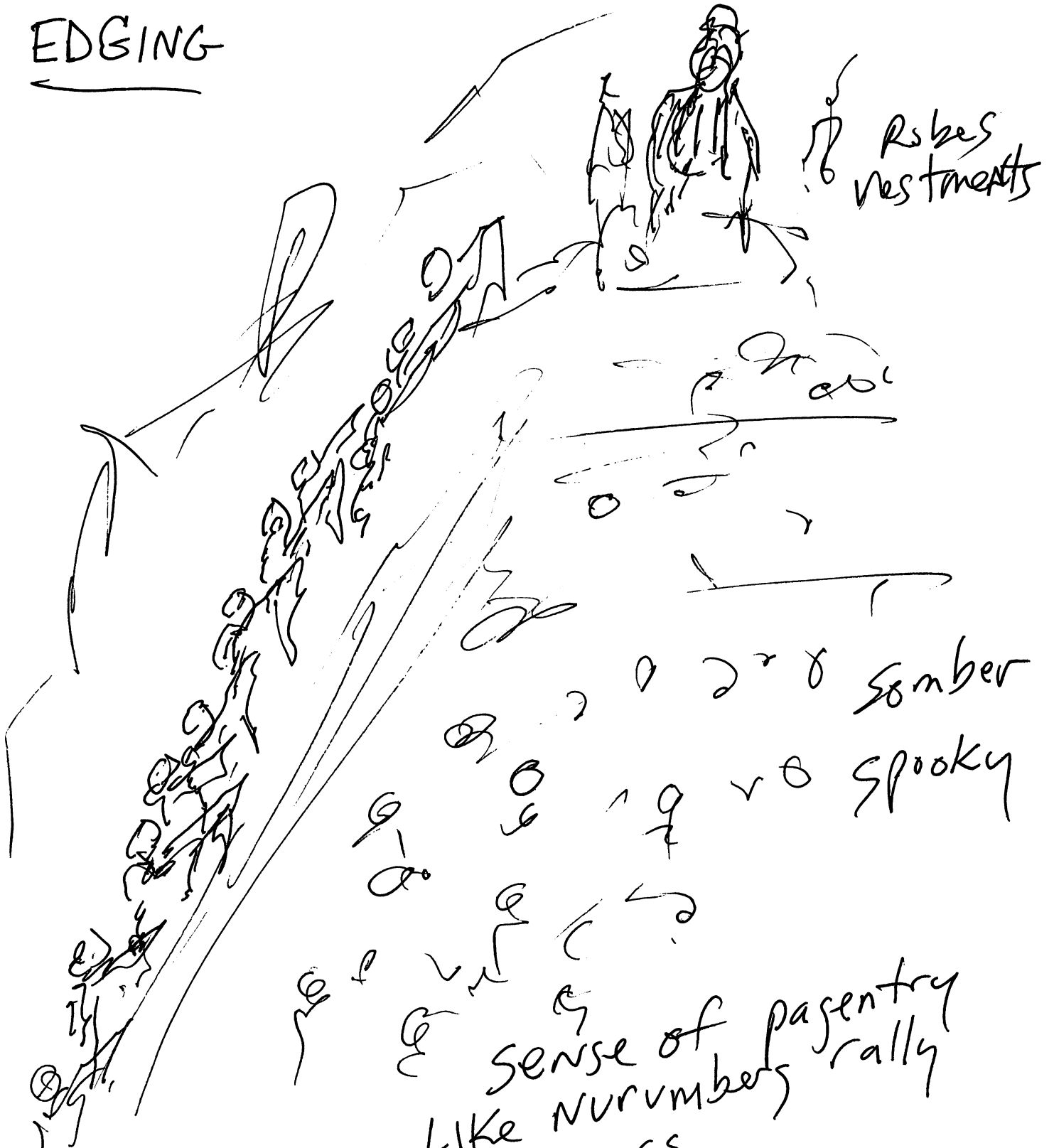
BIG AUDIENCE



LIKE PEOPLE ON A STAGE
DIRECTING people below
WATCHING

STUP

EDGING



Robes vestments

Somber
Spooky

sense of pagentry
Like Nurnberg rally
Black mass

people lined
up holding
banners on
poles

step