

# Multiple Universe Project

Romford

30 May 2009

19:36

No Monitor

No Observer

Woodpark/DR

Poca:

Yes

PocD

Yes

FOF

FOPV

Interruptions

Mood

S.A.:

~~S.~~ Yes

Yes

FOF

FOPV

Interruptions

Mood

## FRONT LOADING

The target is an event.

Describe the event.

090530  
ROMO 11



POCD

Bad perceptions  
Castles

S.A.

Bad perceptions  
Castles

A. Diag up  
right angle

F<sub>1</sub> Hard

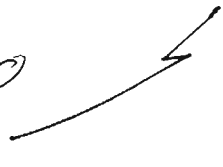
B<sub>1</sub> manmade

A<sub>2</sub> across

F<sub>2</sub> -

B<sub>2</sub> land

090530  
ROM 011



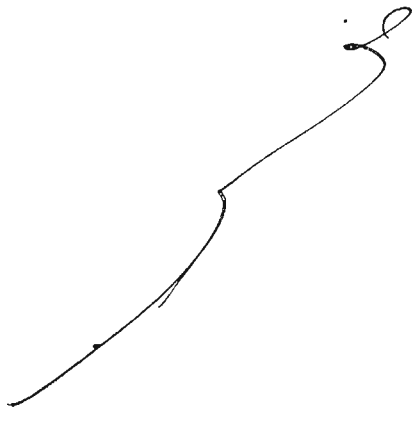
A Diag up  
back across

diag up

F<sub>1</sub> -

B<sub>1</sub> metal

090530  
ROMO 11



A<sub>1</sub> loop up, loop up,  
again, loop up again,  
~~and over~~

F<sub>1</sub> -

B<sub>1</sub> unknown #1

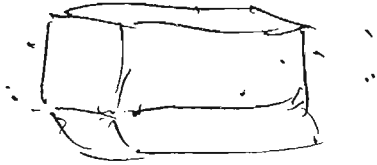
~~A~~<sub>2</sub> loop up, over, and  
back down

F<sub>2</sub> soft

B<sub>2</sub> life form

P2 (manmade)

iron-ish  
like-able  
wild  
hard  
soft  
boxy

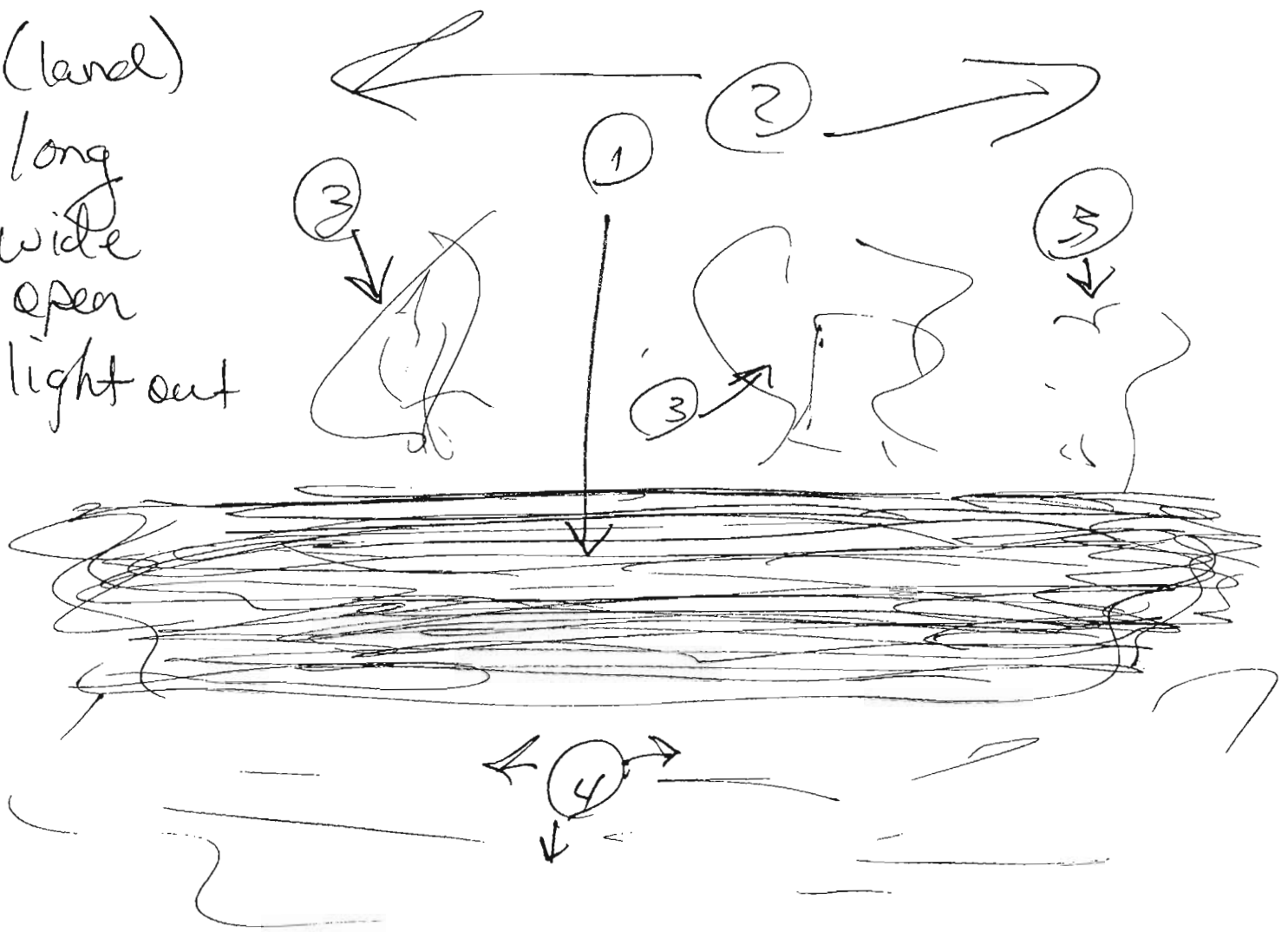


light colored  
stylish  
brown  
open  
marked  
Pulled together  
heaved  
mason-y  
stacked

A1 It's in front  
of me  
EA weird

S.C. .  
Bricks

P<sub>2</sub> (land)  
long  
wide  
open  
light out



\*(I have no idea what this is.)

- ① It is dark or shaded here (is on ground)
- ② It is in the open, outside
- ③ Things? Objects? These are on the side of this dark thing
- ④ Foreground. I think it is flat, but different than the dark area.

(land)

is important to event

"lay of the land"  
— S.C. golf.

Break 19:59  
\* (need to get rid of a noise distraction.)

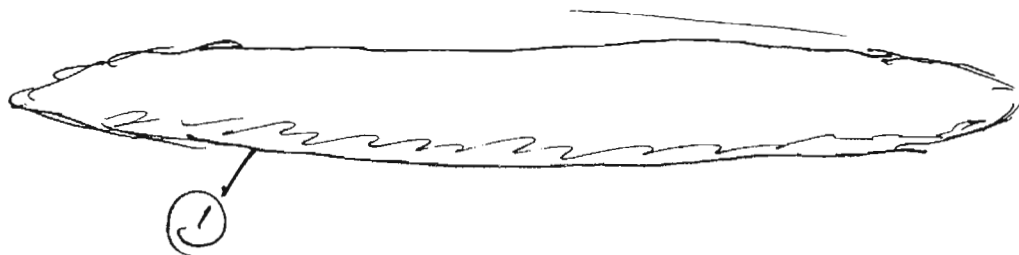
Resume 20:11

open  
bright

warm  
special

(move to "unknown #1 and describe)

long  
white  
open  
hard  
circular



1. - long white and round with ~~teper~~ taper tips

09 0 5 30  
Rom 0 11



A<sub>1</sub> ~~loop up~~  
loop slightly up and  
then down

F<sub>1</sub> Rough

B<sub>1</sub> group of people

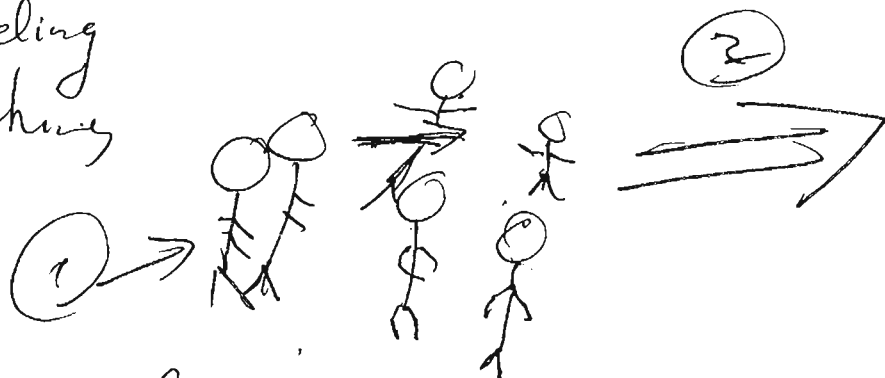
A<sub>2</sub> going back and forth  
in one spot.

F<sub>2</sub> -

B<sub>2</sub> inside of something

P<sub>2</sub> (group of people)

several  
standing  
watching



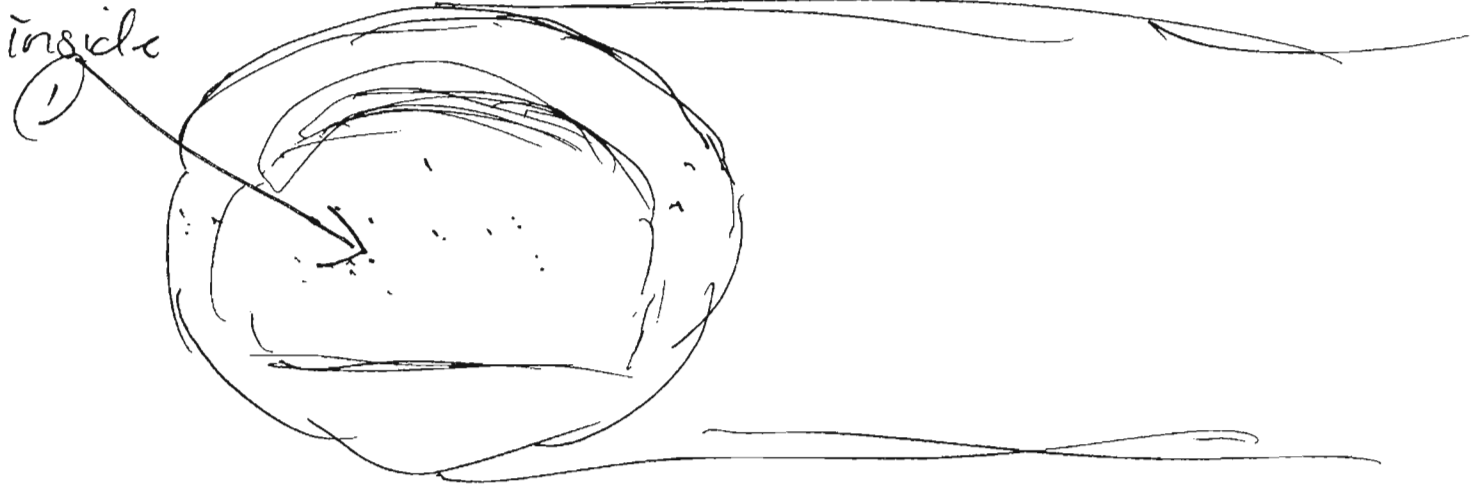
1. group of people, are watching
2. direction of action

Break  
20:20

Resume  
20:28

(move to the inside and describe)

walls-ish



1. inside manmade

spacious

open—inside

? tunnel

Chamber-ish

like lit

enclosed

(move to the ~~proper~~ proper distance from the target

and describe)



①

1. motion

R<sub>2</sub> D<sub>1</sub> S<sub>1</sub> A<sub>1</sub> T C se CS

(move to the motion and describe)  
(motion)

fast  
more than one  
quick across action

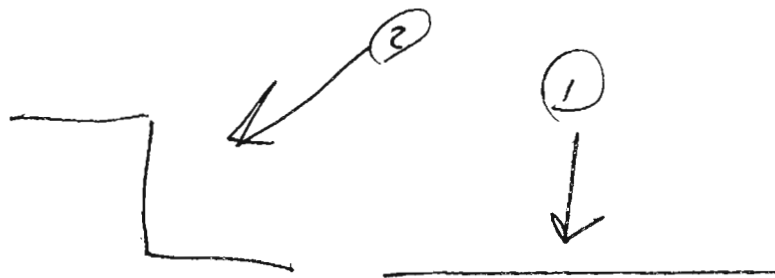
level  
across  
limited

pre-determined  
scripted



moves from A to B, quickly

(turn 90° to the left & describe)



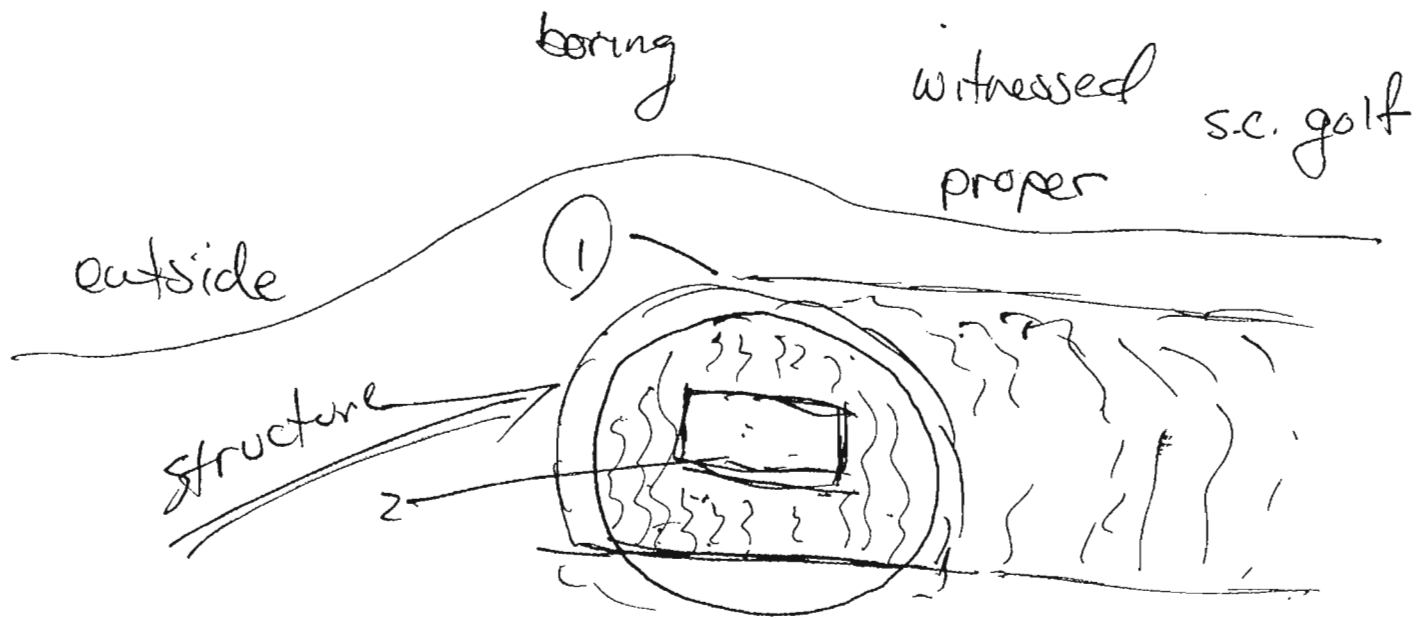
1. flat area
2. raised area



(move to the event and describe)

P<sub>2</sub> D S<sub>1</sub> A<sub>1</sub> T C se es  
(event)

level



\* This keeps popping up.

↳ Chamber inside a ~~vertical~~ horizontal Castle?

① This is a circular object, laying horizontal. Inside is a chamber.

② A window or something for observation.

\* The surface is wavy. Like a wavy metallic surface.

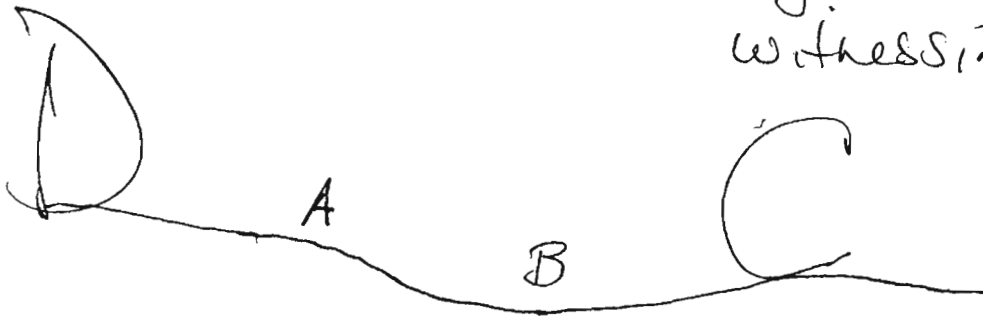
\* I don't think this is a durable design. Cheaply built.

R<sub>2</sub> D S<sub>1</sub> A<sub>1</sub> T C SC CS

(move to the main theme of the event and describe)

open  
people are here

a gathering  
witnessing



- A- a group of people, witnessing event
- B- the event, with a couple of people there

C & D structures — possibly something of a town.

- B- is in a low point on the ground.
- A- is slightly higher and has an advantage to viewing B

-17

R D S, A, T C se es

(move to the unknown #1 and describe)

ceremonial  
celebration

a happy thing



1. stage

2. three tier platform (like the for athletes 1st, 2nd, 3rd)

S.C. ?

~~\* I am throwing  
in the tower. Due  
to recent events, my  
viewing is~~

\* I did not zero  
in on the target  
and I am too tired  
to go any further.

T- 2100

# Summary

The target has elements of  
manmade, land, people, motion and an event.

A manmade is ;

hard

boxy

light colored

pulled together

stacked

rectangular

another manmade is ; (also unknown #1)

long

white

hard

circular

open inside

has a hollowess

contains at least one chamber

enclosed

"a circular object, laying horizontal"

has a window

used for observation

has a surface

is wavy

is in

is metallic  
cheaply constructed

The land is;

long  
wide  
open

brightly illuminated

has a darkened area

one side has raised object(s)

the other side is somewhat flat

this area is important to the event

warm to average weather conditions

there is a spot

that contains on looking people  
is higher

provides a viewing vantage point

further out to sides are raised structures

The people are;

a group

~~with~~

don't know many of each other  
watching the event

~~where~~

standing

The motion is ;

fast

more than once

moves across  
level

limited (in length)

repeatedly moves between point A to point B

The event is

loud

boring

witnessed

proper

outside

a gathering

END SESSION 21:25

✓ Picking up set asides

Total time 1 hr 29 minutes