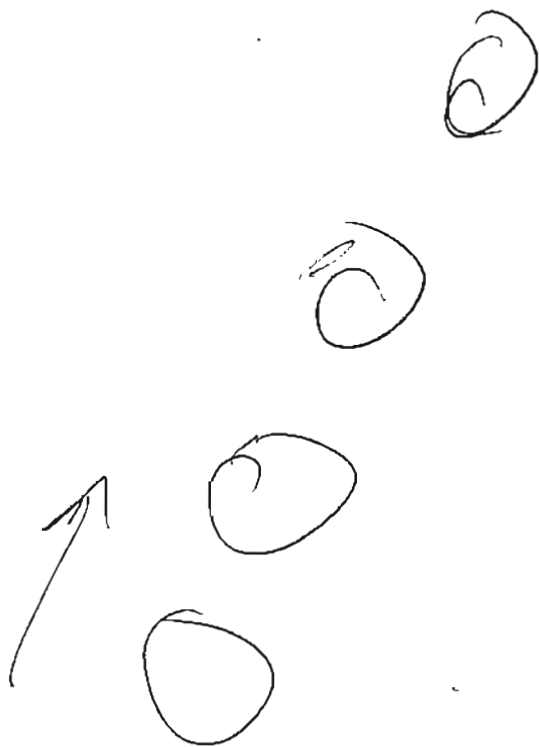


LE 2R-VX6U

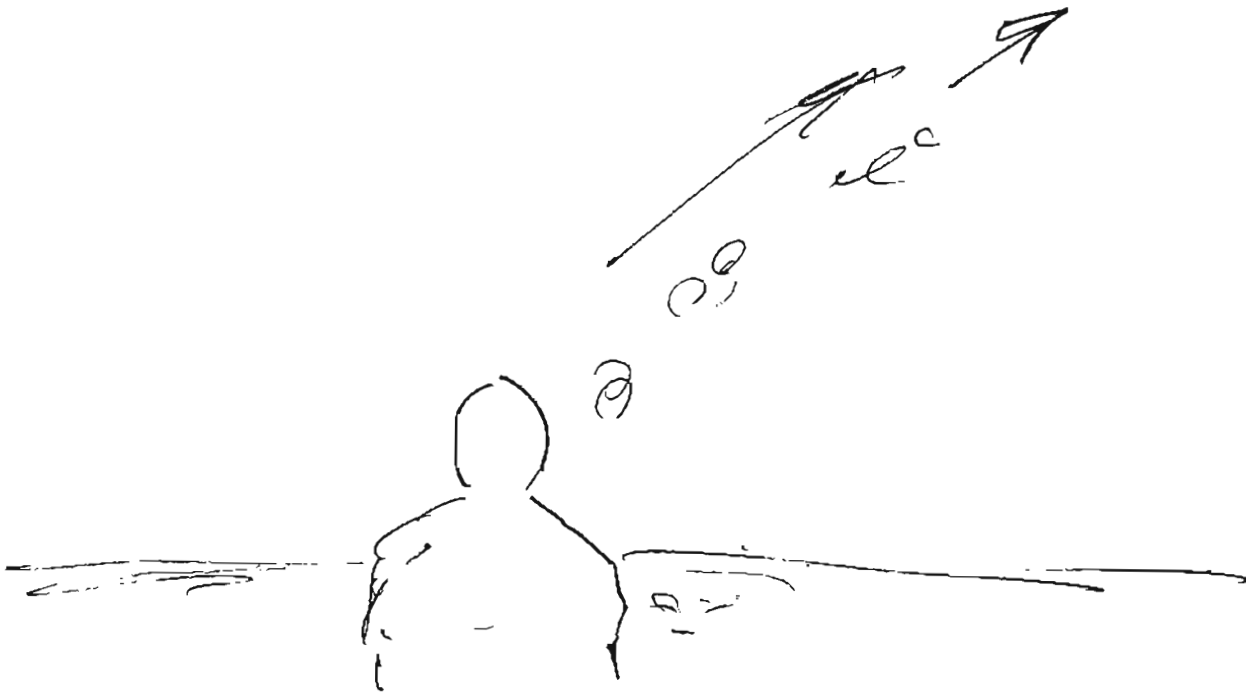
LE 2R-VX6U



STOP

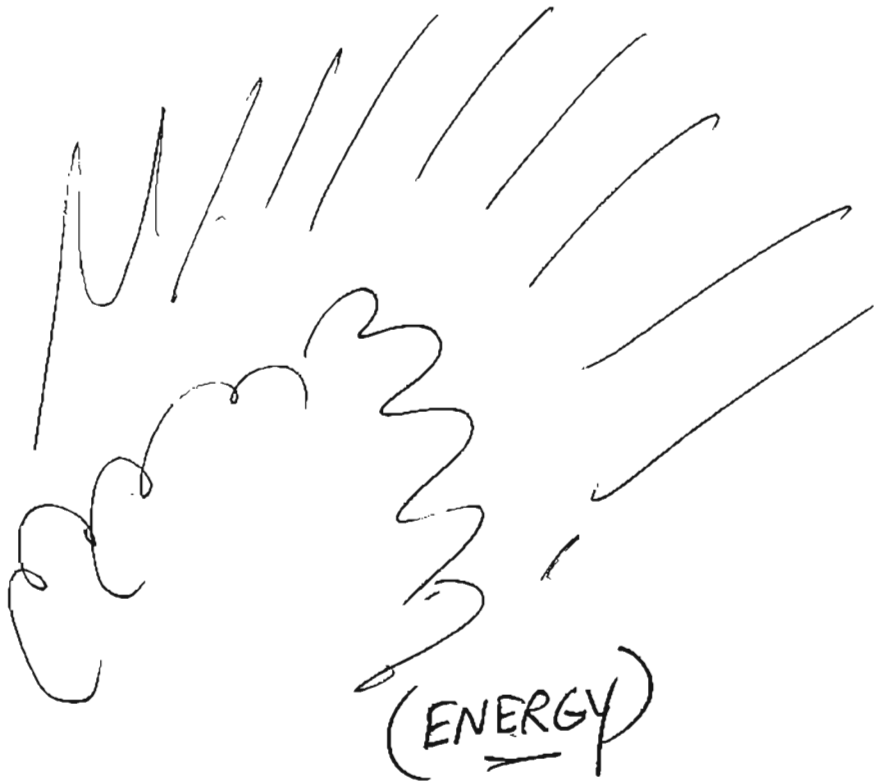
LE2R-VX6U

LE2R-VX6U



PERSON WATCHES
MOTION MOVEMENT
AWAY FROM

LE2R-VX6U
LE2R-VX6U



STOP

LE2R-VX6U

LE2R-VX6U



PL: complex
B: GASEOUS
I: MANMADE
A: DYNAMIC

(shattered)
(FRAGMENTED)

STOP

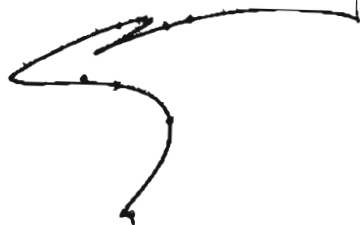
LE2R-VX6U



PL: complex
B: wet
I: manmade
A: DYNAMIC

STOP

LE2R-VX6U



PL: simplex
B: HARD
I: MANMADE
A: DYNAMIC



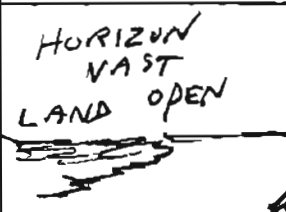
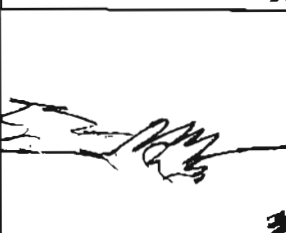
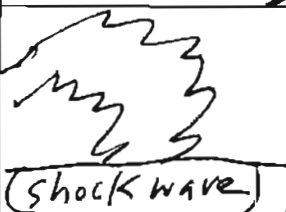
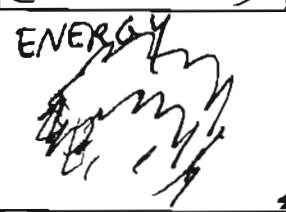
STOP

LE2R-VX6U

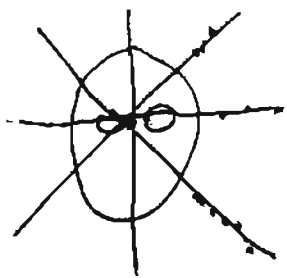
Colors
purple
gray
white
Blue

Brite
High

Focus
MEDIUM

SIGHTS	SOUNDS	Smells/Tastes	Temps	Textures
	VRoom!	FRESH AIR ocean	WARM	SALT spray
	vehicles	exhaust petroleum	WARM	gritty GRAINY
	CRUNCHING foot falls	/ SALTY	COOL	SAND
	whoosh	/ TANGY	WARM	Rocky (peninsula)
	rumble!	cordite	searing	micro shock wave
	Thunder clap!	BURNING charred	scalding	AIR pressure
		STOP		

LE2R-VX6U



	SIGHTS	SOUNDS	Smells/Tastes	Temps	Textures	P
Colors white grey Brown green Blue		Boom	Dirt explosive	Hot	raining debris	people DUCK concussive
Brite High		ROARING	chemical DIRT	scalding	pressure	large ENERGY SUCKS UP EXPANDS
		yelling loud DIN	Blood/ dust/dirt	HOT	Dust covered grit	people see BIG ENERGY
	structures 	Boom ROAR	asphalt tar	warm	stizky viscuous	many structures
		crying children	dust radioactive	WARM	HARD	charred
Focus MEDIUM			stop			

S2 PHONICS

A: ABLE BIAST REACTIVE aftermath
ARMING ARBITRAGE DAMAGE

E: steam escape

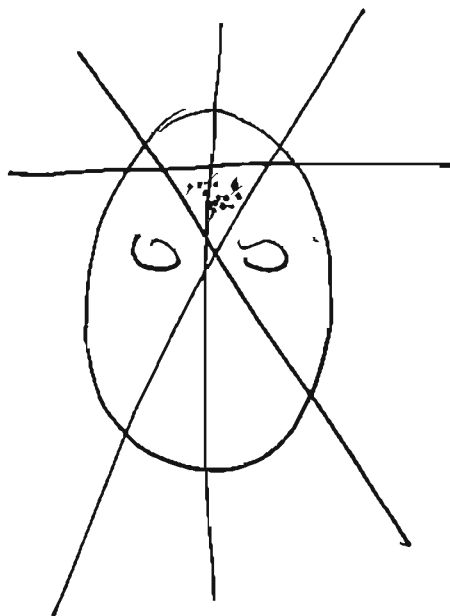
I: Frying IRON IODINE

O: Fallout output OIL SOILED COAL

U: umph TRUMPET Ugly DISGUST

FREE SPACE: steam jet
LOYALISTS Long time

TUS TUSCADERO
CADERO KADENA

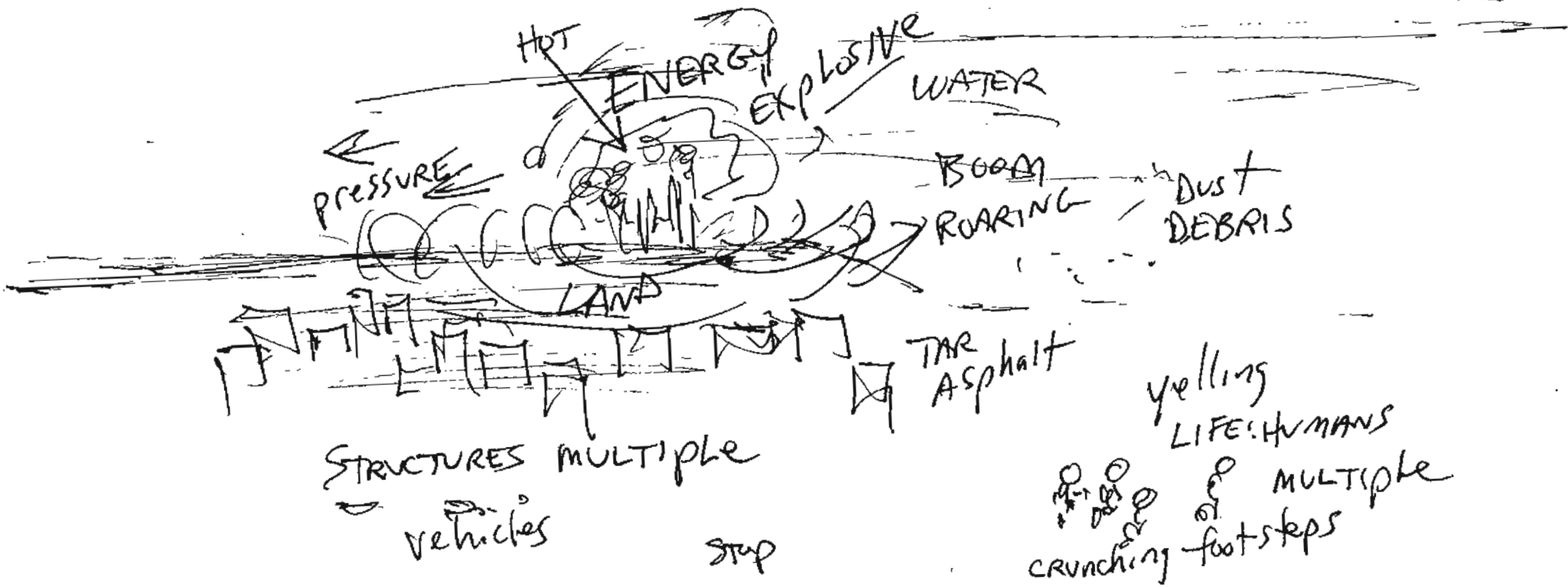


Lebanon
LAKOTA

Stop

OPEN

HORIZON

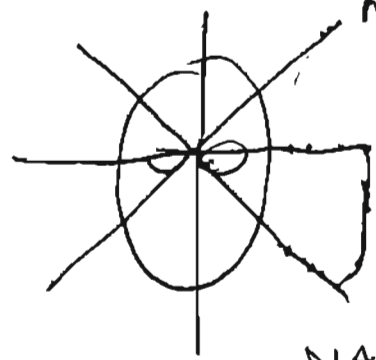


CASCADE

LAND | AIR | WATER | ENERGY |
OBSTACLE _____ STRUCTURE MULT

LIFE: VEGETATION LOW
LIFE: HUMAN MULT
LIFE: OTHER _____

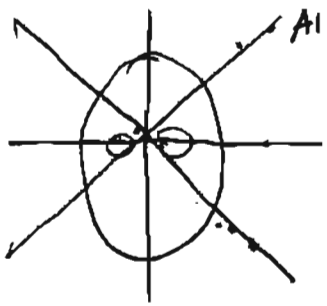
BLACKBOARD



Crowded
polluted
Angry
Dump

LAND |
MANY BUILDINGS - CITY
CROWDED
NOT A BEAUTIFUL CITY
HAS HILLS NEARBY
CITY NOISE TRAFFIC
VEHICLES
LANGUAGE NOT ENGLISH
DIALECTS

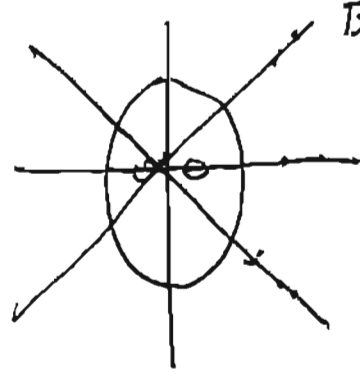
BLACKBOARD



Shelter

AIR |
AIR IS FILLED WITH DEBRIS
SOOTY
RUSHING
CLATTER
PCLTING
SOUNDS
POP POP TAT TAT!

BLACKBOARD



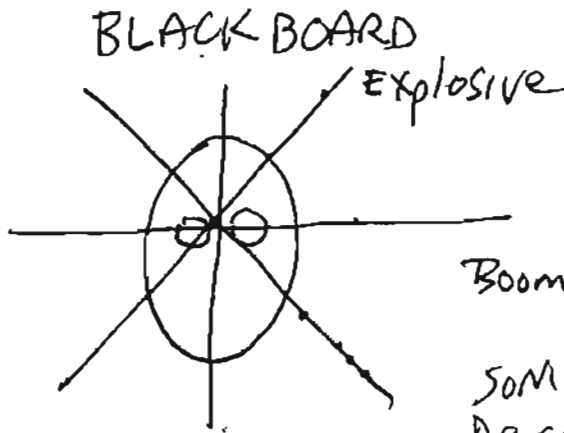
COLD WATER
COLD CURRENTS

UPRISING

WATER |
PENINSULA
LARGE BODY WATER
(SEA)
WAVES
ENGINES OF SHIPS
SEA AIR gulls

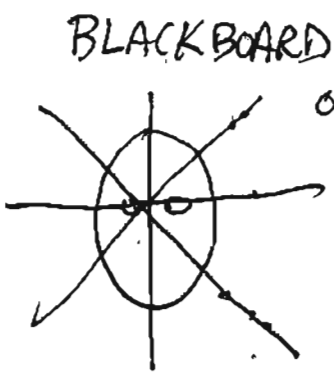
step

The smell of pulverized things
(RADIOACTIVE)

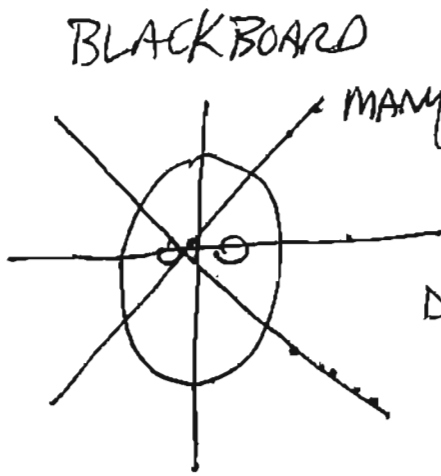


ENERGY |
percussive
EXPANDING
gaseous
Shock waves
BLAST area
Boom!
SOME
Decay

THIS IS A place
people come for
refuge - psychological
refuge
shelter



STRUCTURES
OLD Architecture
people assemble
LIKE prayer mass
or CHANT
VOICES DRAW
religious



LIFE HUMAN
MANY people moving
PANIC
shouts yelling
noise
DUST
chaotic
scene
erupt
Boxed in barriers
to movement

stop

BLACKBOARD

LAND 1



STUP

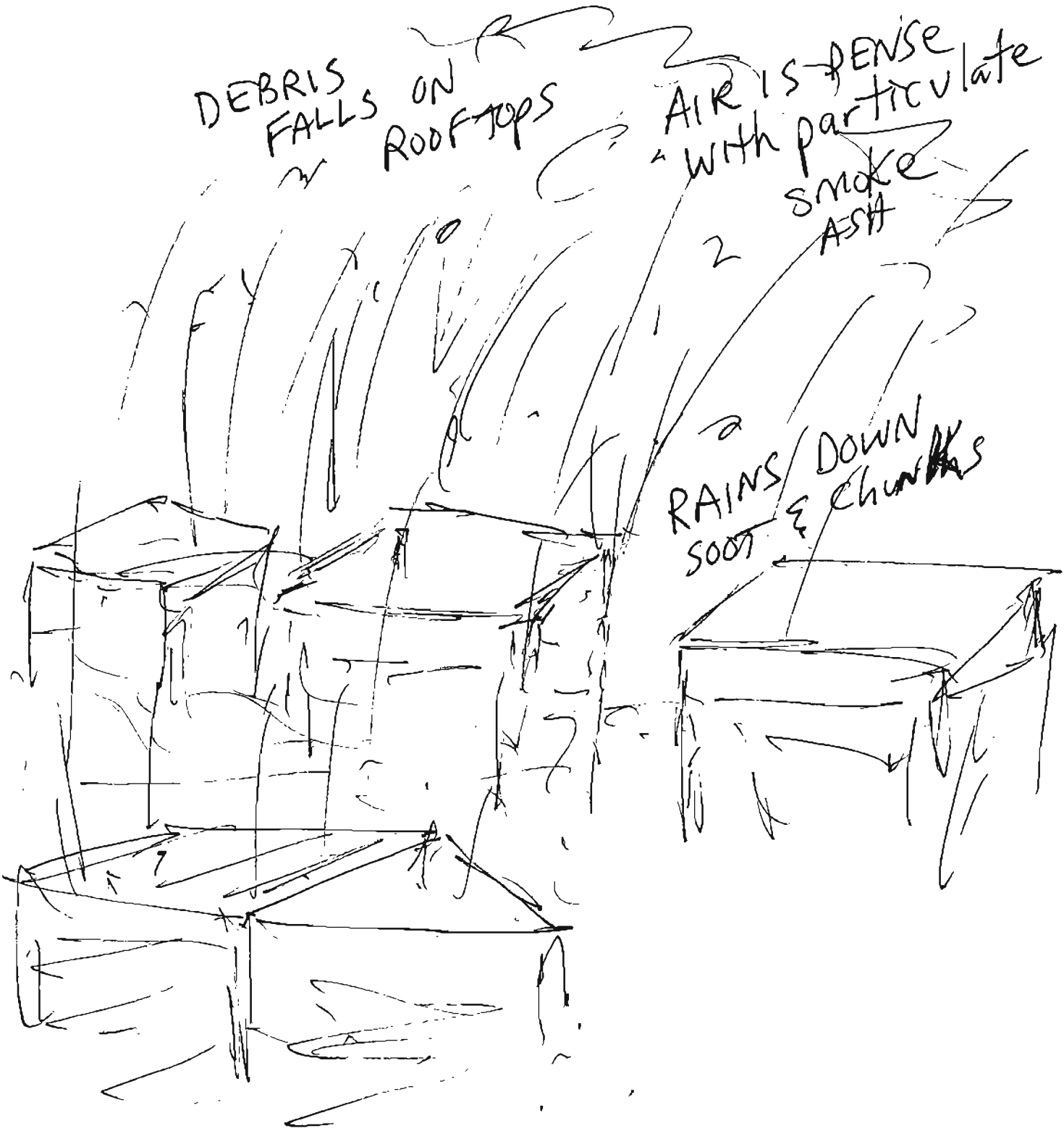
BLACKBOARD

AIR 1

DEBRIS FALLS ON ROOFTOPS

AIR IS DENSE WITH PARTICULATE
SMOKE
ASH

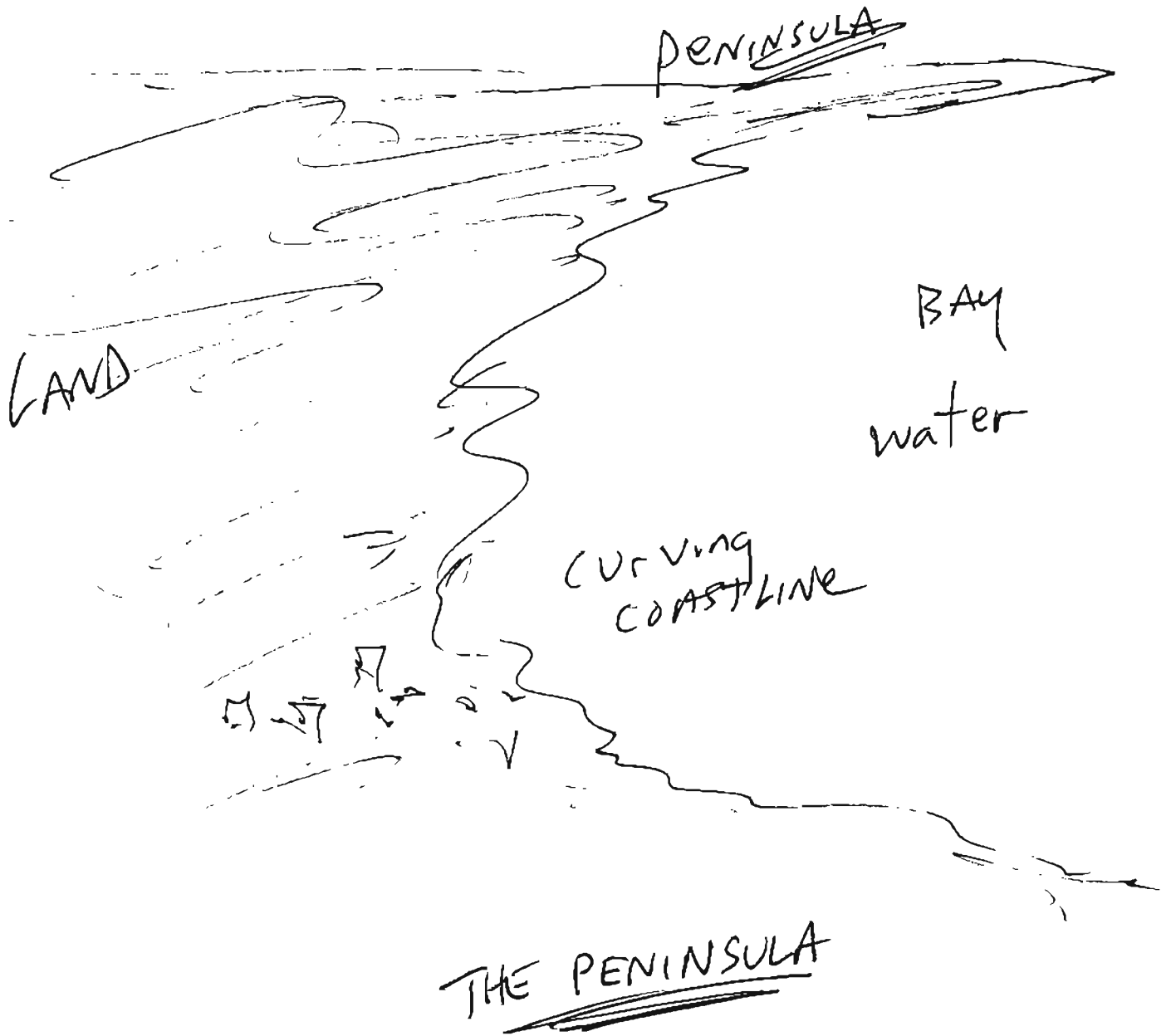
RAINS DOWN SOOT & CHUNKS



stop

BLACKBOARD

WATER



Stop

BLACKBOARD

ENERGY 1



Brite CORE
EXPLOSIVE (LOW YIELD)

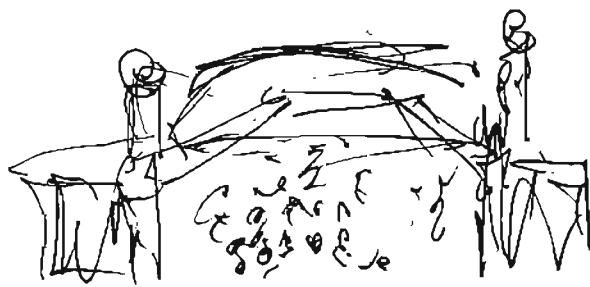
STOP

BLACKBOARD

STRUCTURES



(ASIAN
Feel)

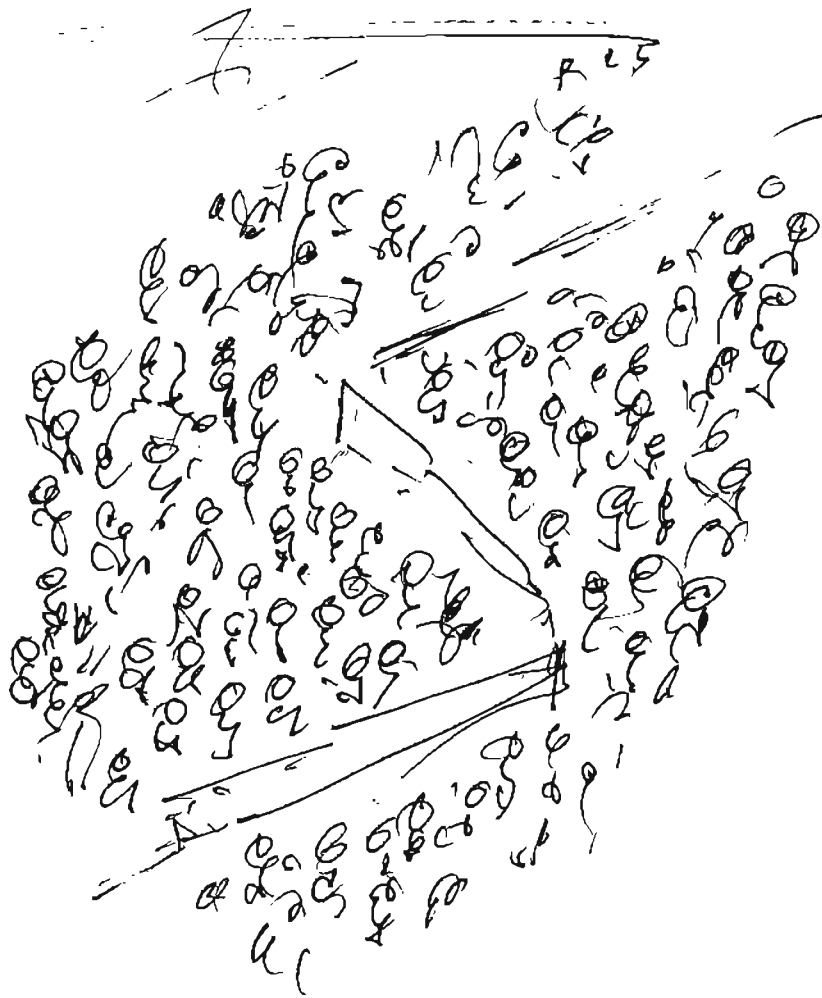


A GREAT
HALL

people
assemble
IN large
structure

come for
refuge

step



A MOB Surges
But there ARE Barriers/
Obstacles
Like a herd -herded

EDGING

Fighting Fires

LIFTING BEAMS

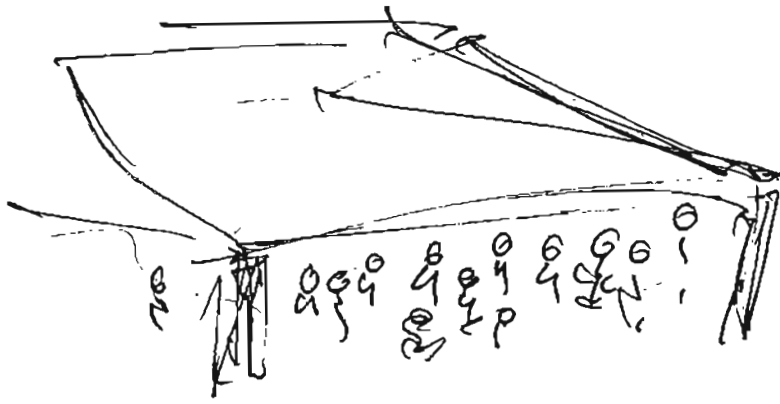
Rescue

people DIGGING RUBBLE

Lots of people

Chaos NO ONE IN charge

Lots of effort



people
seek
shelter
under a
Shoped overhanging
Roof



FIRE FIGHTERS
rescuers
Rush IN

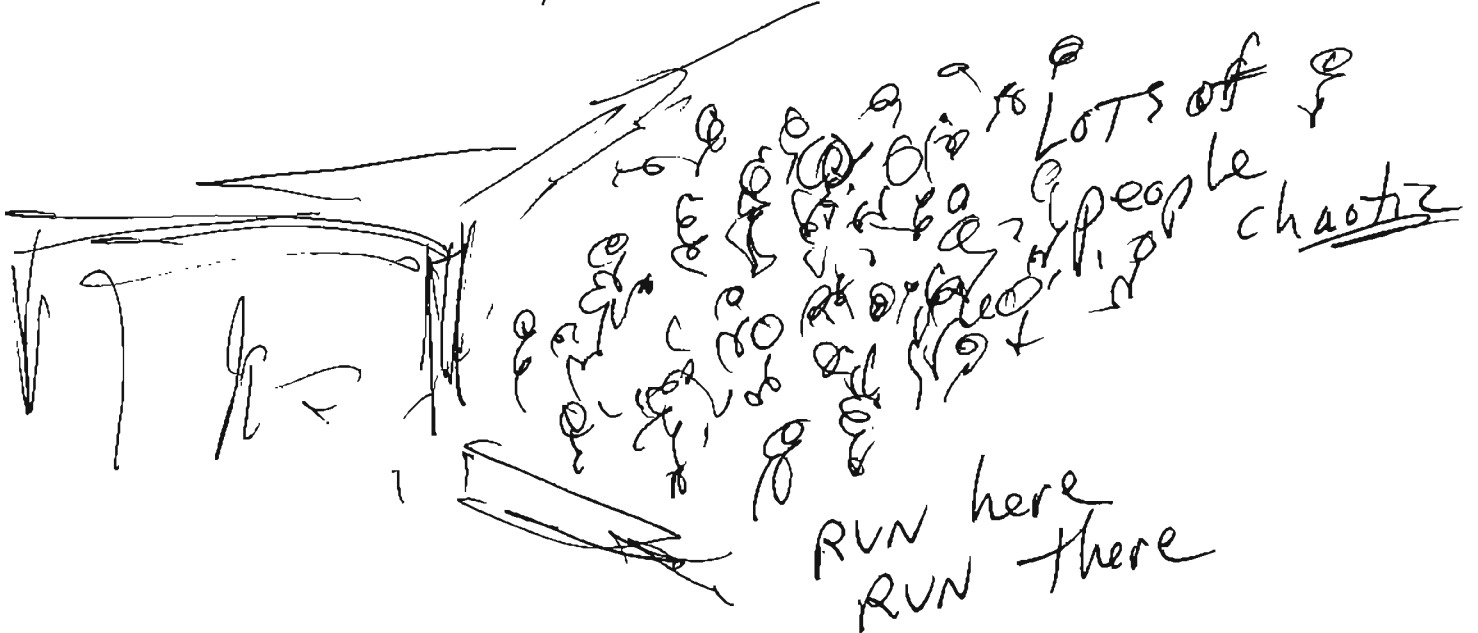


CARRY people out



LIFTING BEAMS

BIG EFFORT



LOTS of people chaotic

RUN here
RUN there

STOP