

IDEOGRAM

PAGE 1:
VIEWER 212:

WMUN-WMVD
WMUN-WMVD



(PEOPLE IN FILE)

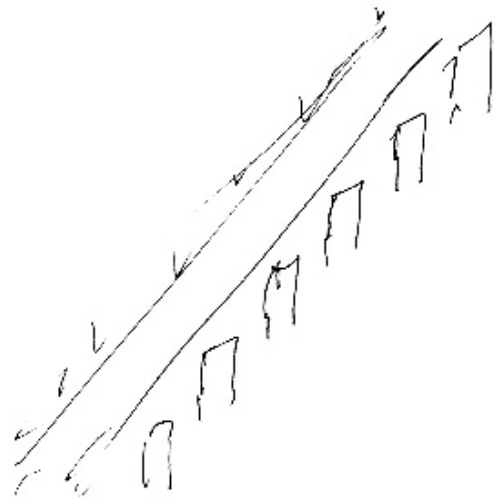
STOP

IDEOGRAM

PAGE 2:
VIEWER 212:

WMUN - WMVD

WMUN - WMVD



Stop

WMUN - WMVD
WMUN - WMVD



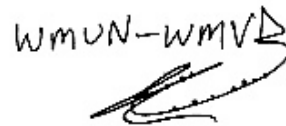
PL: complex
B: HARD
I: MANMADE
A: DYNAMIC

STOP




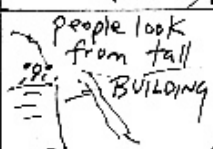

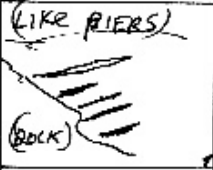


PL: complex
B: SOFT
I: NATURAL
A: DYNAMIC

STOP

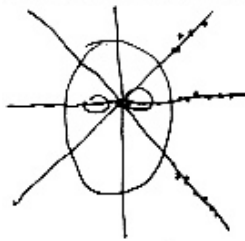






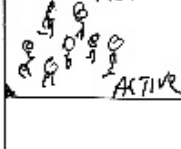
PL: complex
B: HARD
I: NATURAL
A: DYNAMIC

STOP

| | SIGHTS | SOUNDS | Smells/Tastes | TEMPS | Textures |
|---|---|------------------------------|-----------------------------------|-------|------------------------------------|
| Colors BROWN Black TAN GOLD SILVER | LAND  | people & NOISE | cement smoke | WARM | gravel |
| | people look from tall BUILDING  | WIND | wet AIR (ocean AIR) | WARM | Humid AIR |
| |  | sloshing | OIL/ DIESEL | WARM | wet oily |
| Brite MEDIUM | (LIKE PIERS)  (dock) | MACHINERY Heavy SOUNDS | INDUSTRIAL OIL FUEL | WARM | metallic gritty (containers) |
| |  | LIKE SHIP HORN | DIRTY ocean HARBOR water | COOL | OILY |
| | shore embank  | sloshing | greasy INDUSTRIAL | WARM | WET |
| Focus MEDIUM | | | STEP | | |

WMUN - WMVD



| | SIGHTS | SOUNDS | Smells/Tastes | TEMPS | Textures | P |
|--|---|------------------------------------|---------------------------------|-----------------|--|--|
| Colors TAN GREEN BROWN | people High Bldg  | Voices yells WIND NOISE | TAR LIKE Rooftop smell | COOL (windy) | cloth FABRIC | CAN'T hear BUT voices people High up look OUT DOWN |
| Black RUST RED SILVER gray | WATER FRONT  | Horns motors CARS TRAFFIC | city smells WINDY DAY | COOL | Cement | BUILDINGS ALONG waterfront |
| |  | CROWD NOISE | oily | COOL | WOOD PILINGS CREOSOTE | LIKE PIERS waterfront. working area |
| Bate MEDIUM | TALL structure  | jet overhead | warm windy city AIR | warm | glass cement | TALL BUILDING ACTIVITY |
| | Humans MOTION  ACTIVE | yells voices | Body odor | WARM | HAIR FABRIC polyester windbreaker | ACTIVE HUMANS MOVING |
| Focus High | | | stop | | | |

S2 PHONICS

A: Bay water-front Alexandria Fly Paper Barge

E: people etched sheen

I: Brine Bright Inland City Pier

O: Outside Oil Deck Dock Duckside

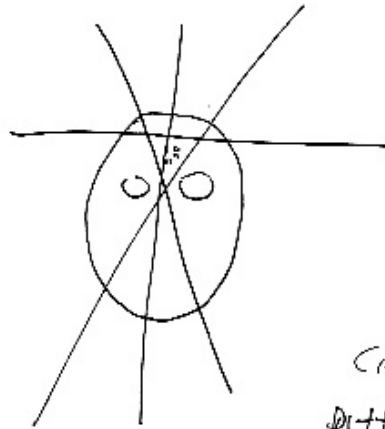
U: Lumbering Lurch Fuel

FREE SPACE: sheen Shine oily
Almost

SPILLAGE

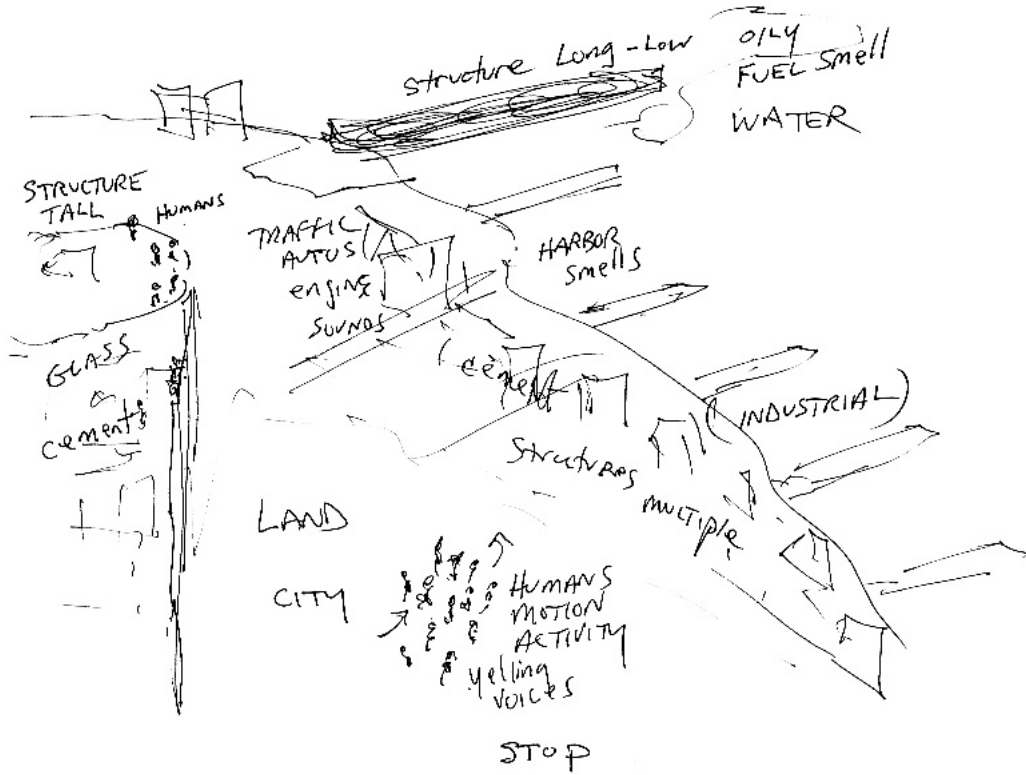
Derrick

ALGORE
Allgore
Alster



CHICAGO
Pittsburg

Step



C A S C A D E

LAND 1 AIR WATER 1 STRUCTURE 2

STRUCTURES MULT ENERGY OBSTACLE 1

LIFE: VEGETATION LOW

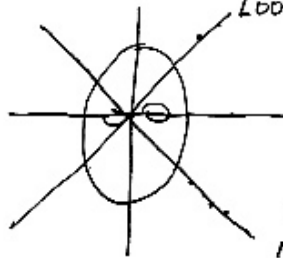
LIFE: HUMAN MULT 2

LIFE: OTHER

These structures
stand out



BLACKBOARD



LAND 1
LOOK OUT OVER MANY STRUCTURES
CITY SCAPE

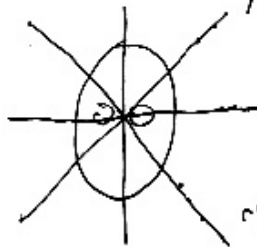
HILLS DISTANT
CROWDED DENSE

ROARING TRAFFIC
INDUSTRIAL WASTE

URBAN populated crowded
Not well economically Homeless
on streets

Fish have hard
Time living
SPILLOVER

BLACKBOARD

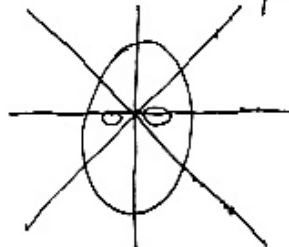


WATER 1
FETID polluted
Flotsam things float-Debris

gurgling High pressure
spraying sound
smells oily Diesel
rising unclean spillage

MUSIC playing
as BACKGROUND NOISE

BLACKBOARD

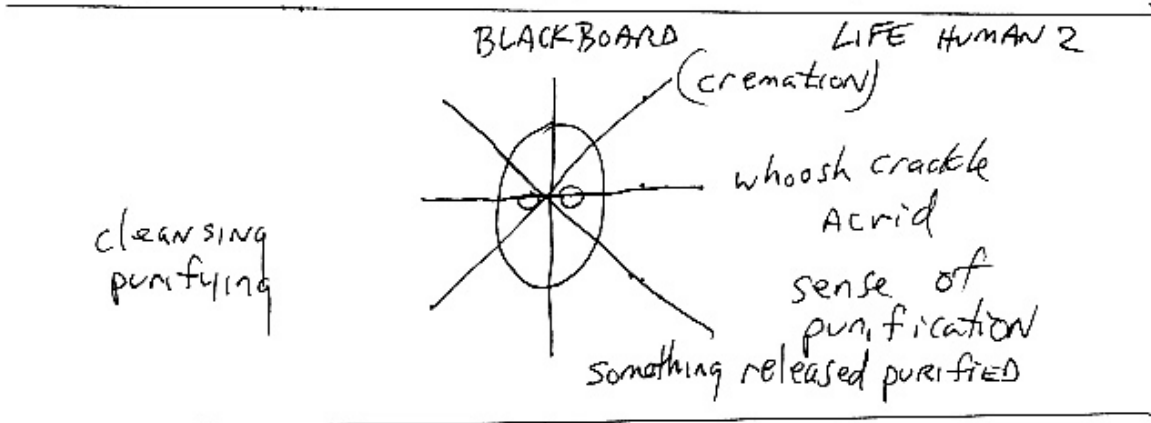
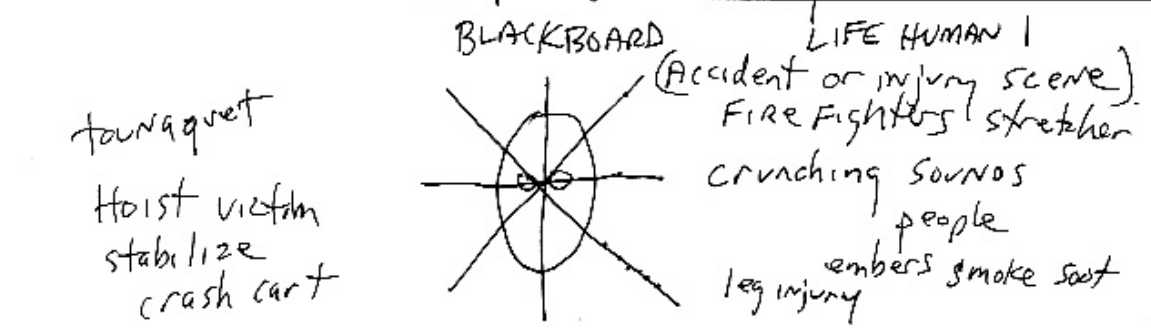
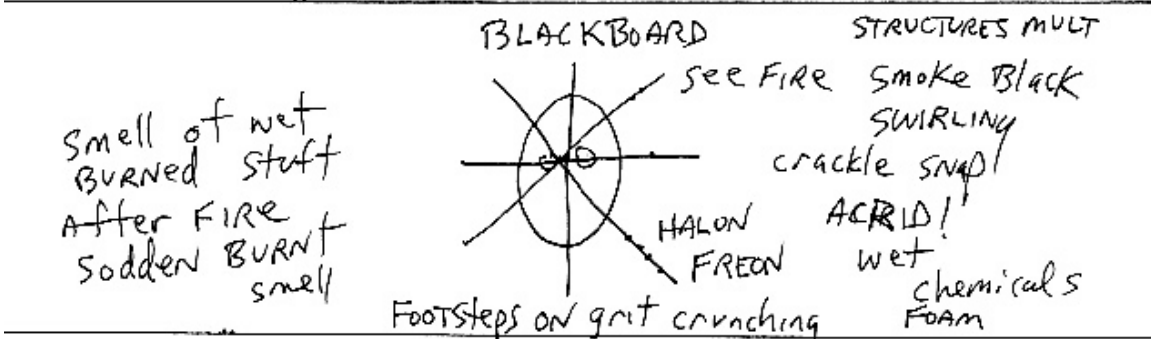
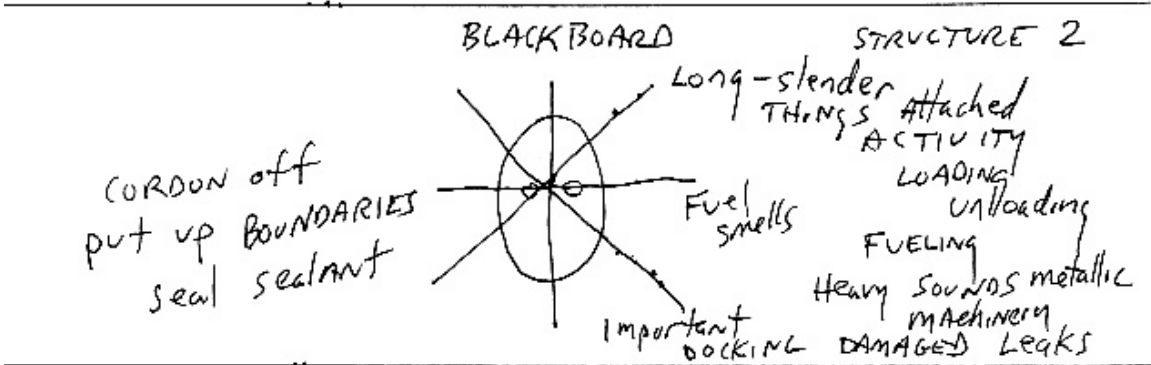


STRUCTURE 1
people come here walking
cement light colors
BUILDING ENTRANCES

city smells warm
NOISE traffic
people VOICES
MUSIC

FOREIGNERS diff languages
open for business
THINGS BEING CARRIED

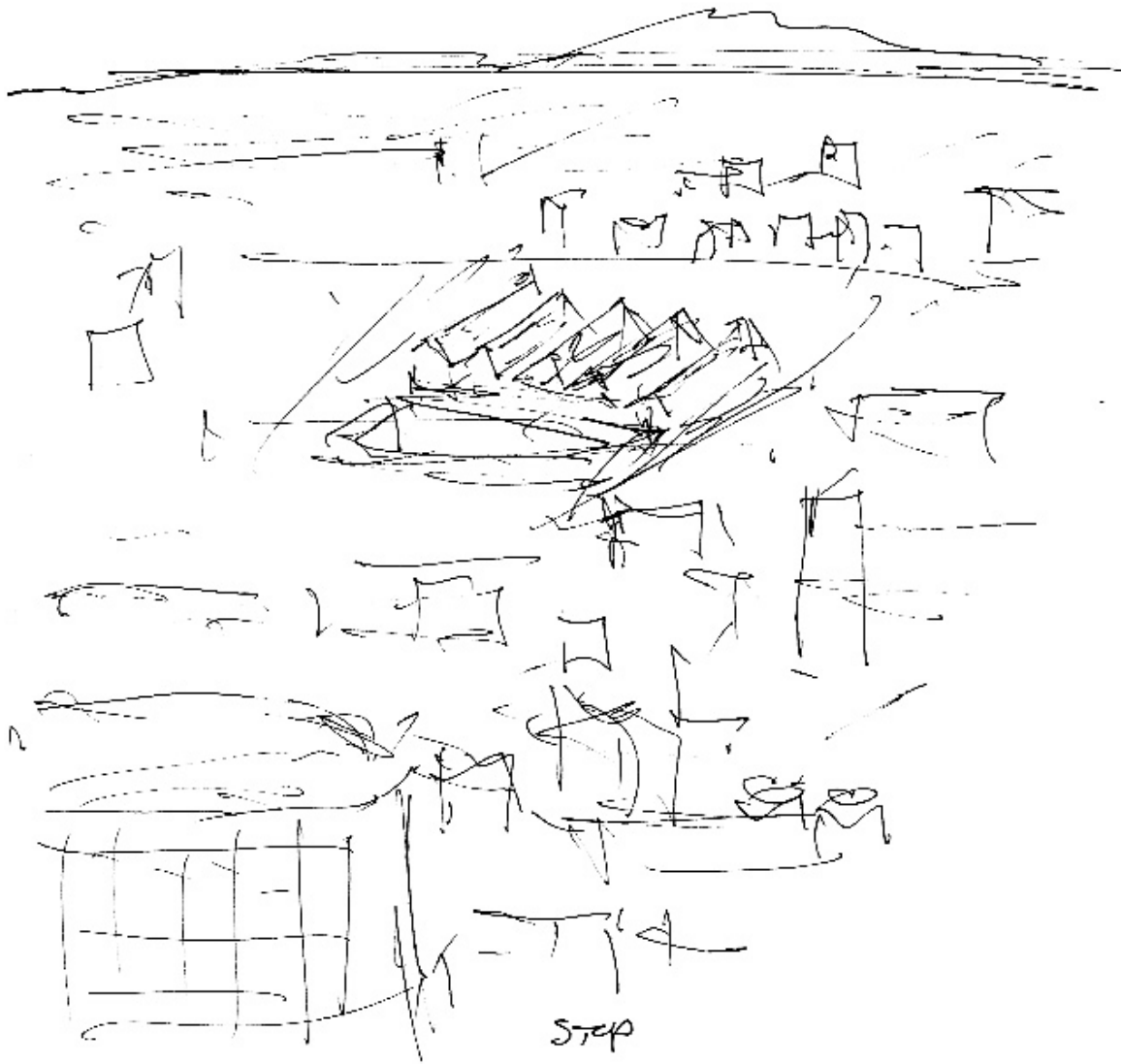
stop



step

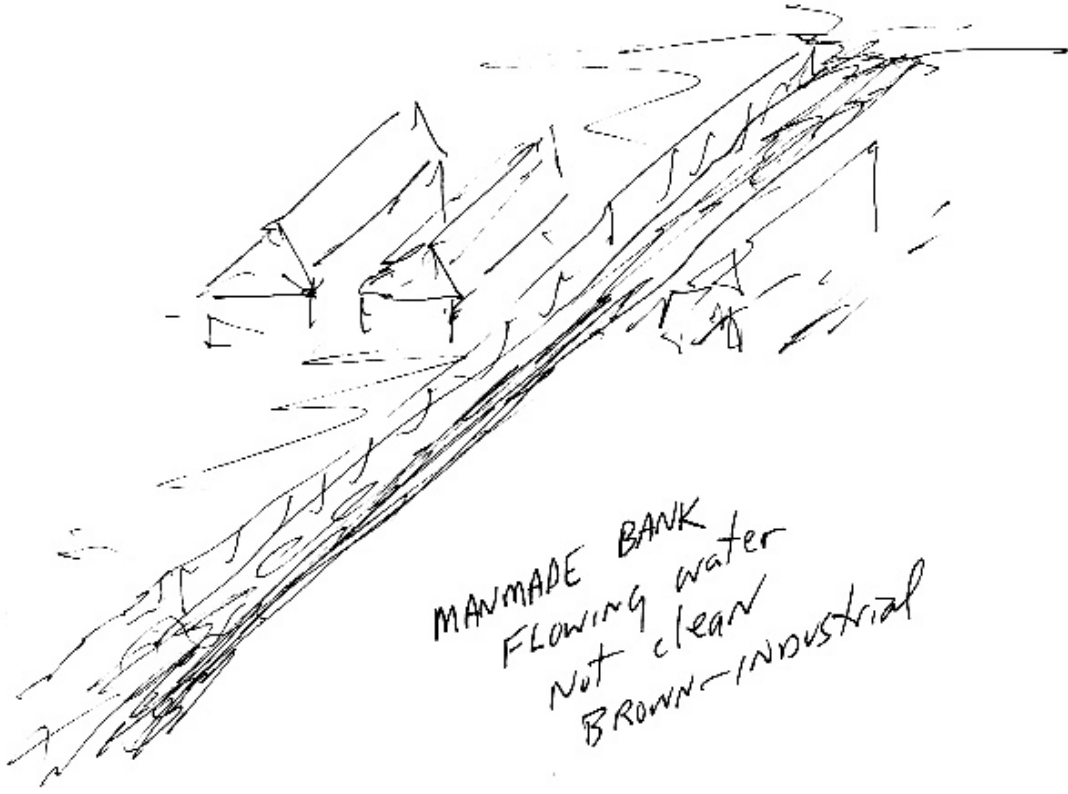
BLACKBOARD

LAND 1



BLACKBOARD

WATER 1



MANMADE BANK
FLOWING WATER
NOT CLEAN
BROWN-INDUSTRIAL

STOP

BLACKBOARD

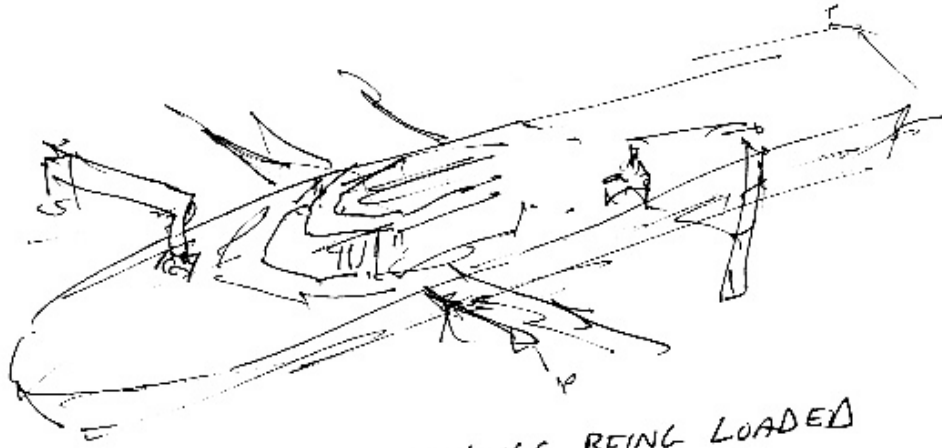
STRUCTURES
MULT.



STOP

BLACKBOARD

STRUCTURE 2

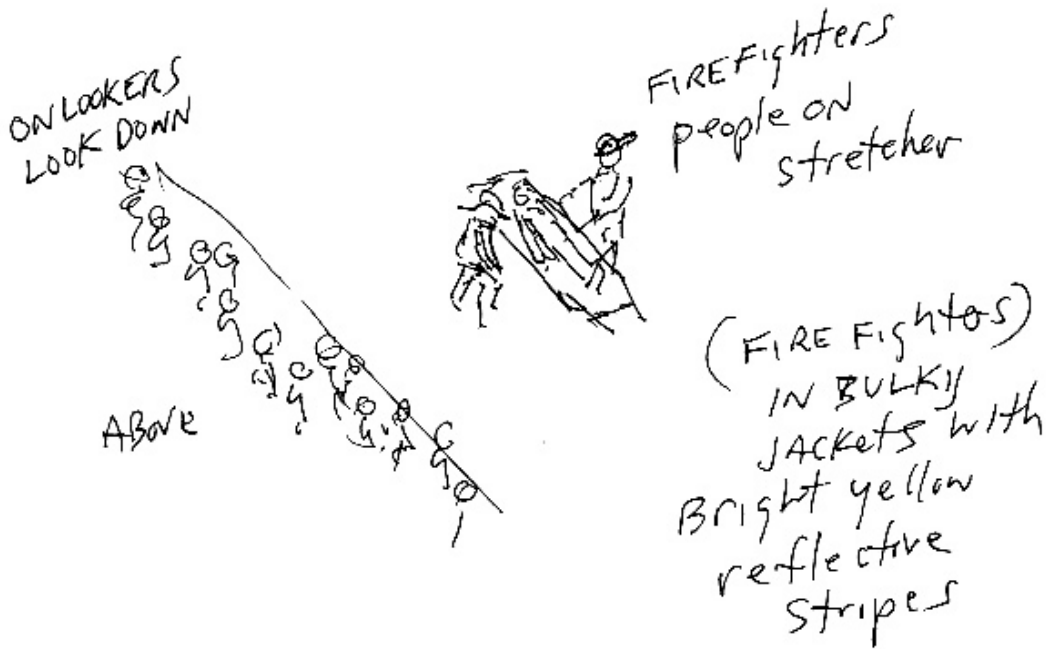


THINGS BEING LOADED
CORDON OFF AREA
CORDON ??
OFF
stay BACK
DONT enter

step

BLACKBOARD

LIFE HUMAN 1



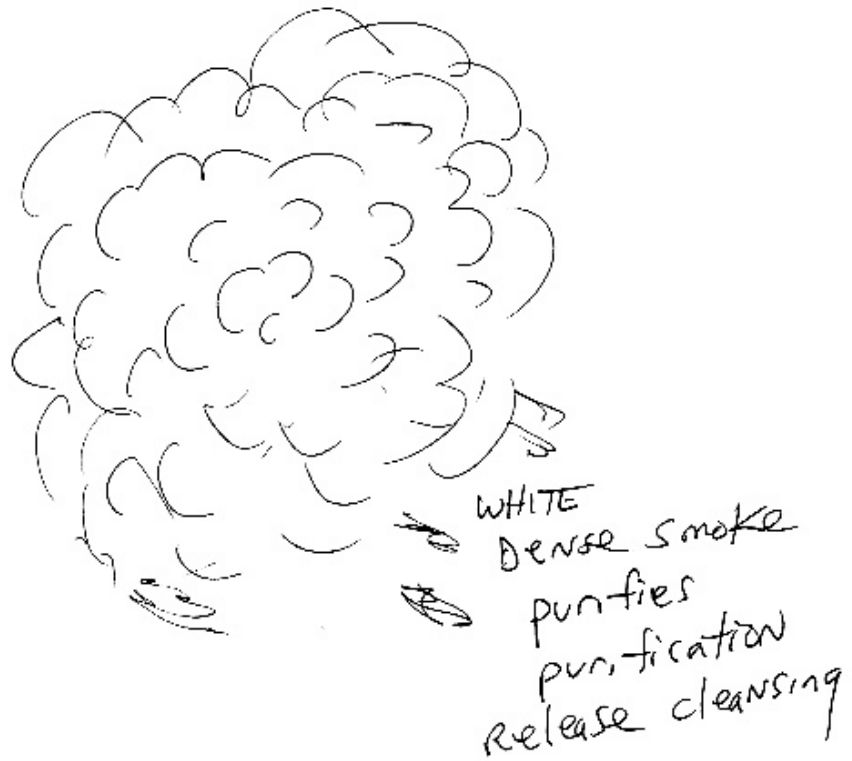
Scene people watch
with fascination & horror
OH LOOK
How BAD?

Handwritten text in a stylized script, possibly representing musical notation or a specific dialect, positioned above a horizontal line.



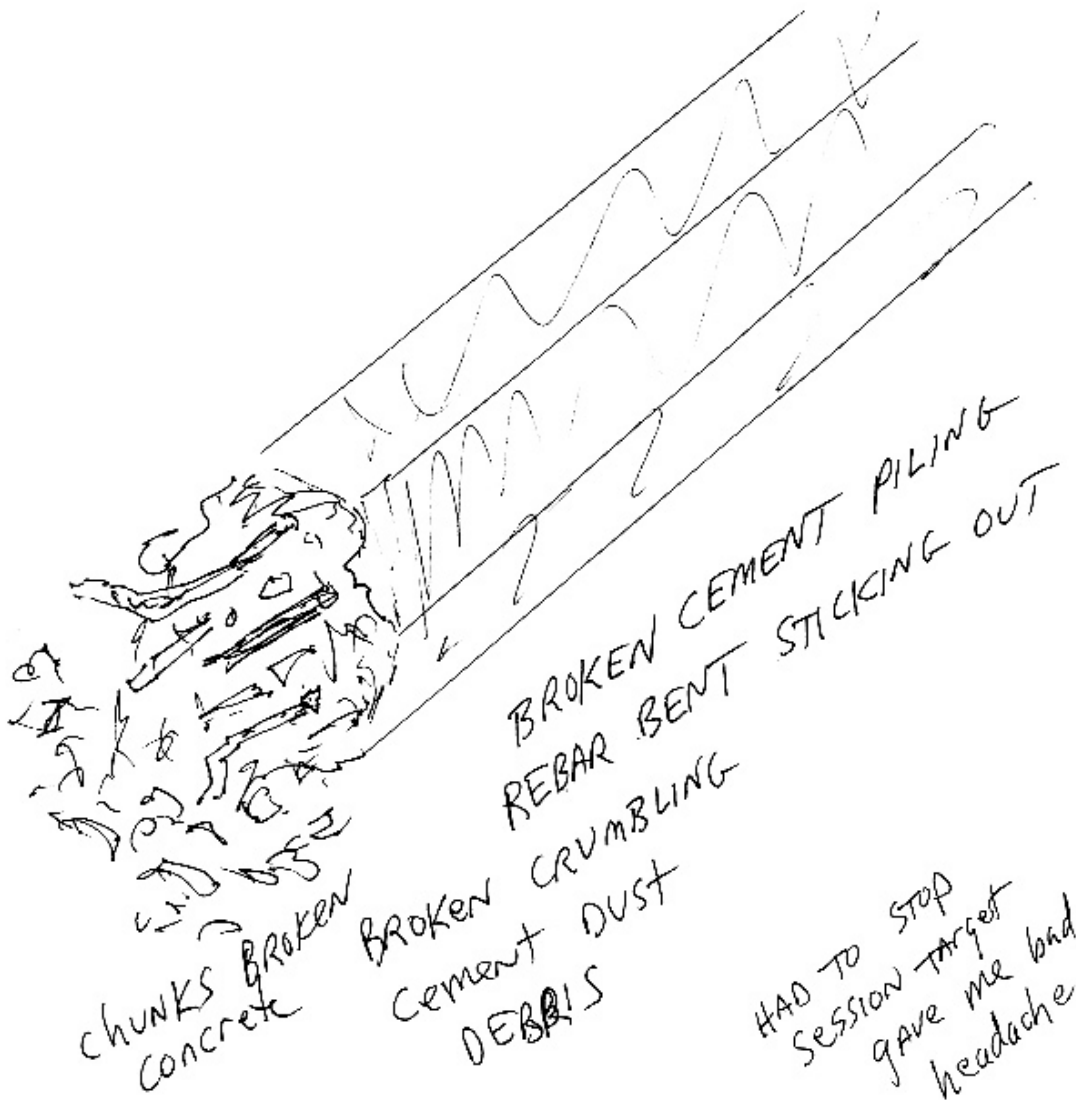
BLACKBOARD

LIFE HUMAN 2



steep

EDGING



stop

